Inter Club Rankings

It takes into account the league, cup and outside tournaments plus points for winning stuff and even attending.

Vale Renegades League

Players score points according to their final place in the league table.

The top division will be scored out of 200.

The winner will receive 200pts the rest of the places will receive the fraction of the number of places in the league.

Therefore, a league of 4 people

1st = 200, 2nd = 150, 3rd= 100, 4th = 50pts.

A league of 8.

1st = 200, 2nd = 175, 3rd= 150, 4th = 125pts, 5th = 100, 6th = 75pts, 7th = 50pts and 8th = 25pts.

If there are multiple divisions. The lower divisions will receive a fraction of the placing points depending on the number of leagues.

2 divisions would mean division 2 players would receive ½ the points for the places in division 1.

Therefore, a division 2 of 4 people

1st = 100, 2nd = 75, 3rd= 50, 4th = 25pts.

A league of 8.

1st = 100, 2nd = 87.5, 3rd= 75, 4th = 62.5pts, 5th = 50, 6th = 37.5pts, 7th = 25pts and 8th = 12.5pts.

3 divisions the scores would be 2/3 for division 2 and 1/3 for division 3 etc etc etc.

This will not punish good players in the

Vale Renegades Cup

The Winner of the cup will receive 100pts.

The rest of the players in the cup will receive a fraction of the 100pts divided by the number of more than 50% full rounds.

Therefore, if there the first round has more than 50% byes the players that loose in this round will receive the same points as the losers in the round above. This therefore does not penalise player for not getting a bye.

So if there is a 16 player cup.

Winner= 100pts, Runner up= 80pts, Semi-finalists= 60pts, Quarter finalists = 40pts and Round of 16 losers will get 20pts.

If there was 20 players

Winner= 100pts, Runner up= 80pts, Semi-finalists= 60pts, Quarter finalists = 40pts, Round of 16 losers = 20pts, Round of 32 = 20pts also (as only 8 players in this round (less than 50%))

Tournaments

National tournaments will be based on the same system as the 9thage rankings.

The scores will be based on the highest 2 places (not 4 as with the UK rankings) each player receives at a recognised singles event (on the 9th rankings website).

 Individual event scores will be:

**40 Player example.**

Highest Rank is 100 as it is 40 players

 100

Each Player will get highest minus lowest divided by the number of players (excluding the highest, they already have a score)

 (100-5)/(39) = 2.44;

Then we multiply it by the player's position (excluding the highest again) and take that away from the highest score (example is for second place)

 100-(2.44\*(2-1)) = 97.56

 100-(2.44\*(3-1)) = 95.12

 100-(2.44\*(4-1)) = 92.68

 100-(2.44\*(5-1)) = 90.24

 100-(2.44\*(6-1)) = 87.80

 etc...

**16 Player Event**

Highest Rank is 100 less the number of players under 40

 100-(40-16) = 76

Each Player will get highest minus lowest divided by the number of players (excluding the highest, they already have a score)

 (76-5)÷(15) = 4.73;

Then we multiply it by the player's position (excluding the highest again) and take that away from the highest score (example is for second place)

 76-(4.73\*(2-1)) = 71.27

 76-(4.73\*(3-1)) = 66.54

 76-(4.73\*(4-1)) = 61.81

 76-(4.73\*(5-1)) = 57.08

 76-(4.73\*(6-1)) = 52.35

 etc...

As with the 9th Age UK Rankings a day event will score count as having 140% of people. This means a 29 player event will score the same as a 40 player event.

Soft Scoring points

* A Player will receive 50pts extra for any

Best Sportsmanship awards

Best Painted award

* A player will receive 30pts extra for any

Best in Race awards (Tournaments only)

* A player will receive 10pts
* Attending a tournament, a player will receive a bonus 10pts
* Attending a Vale Renegades run tournament (including league and cups) a player will receive 20pts.