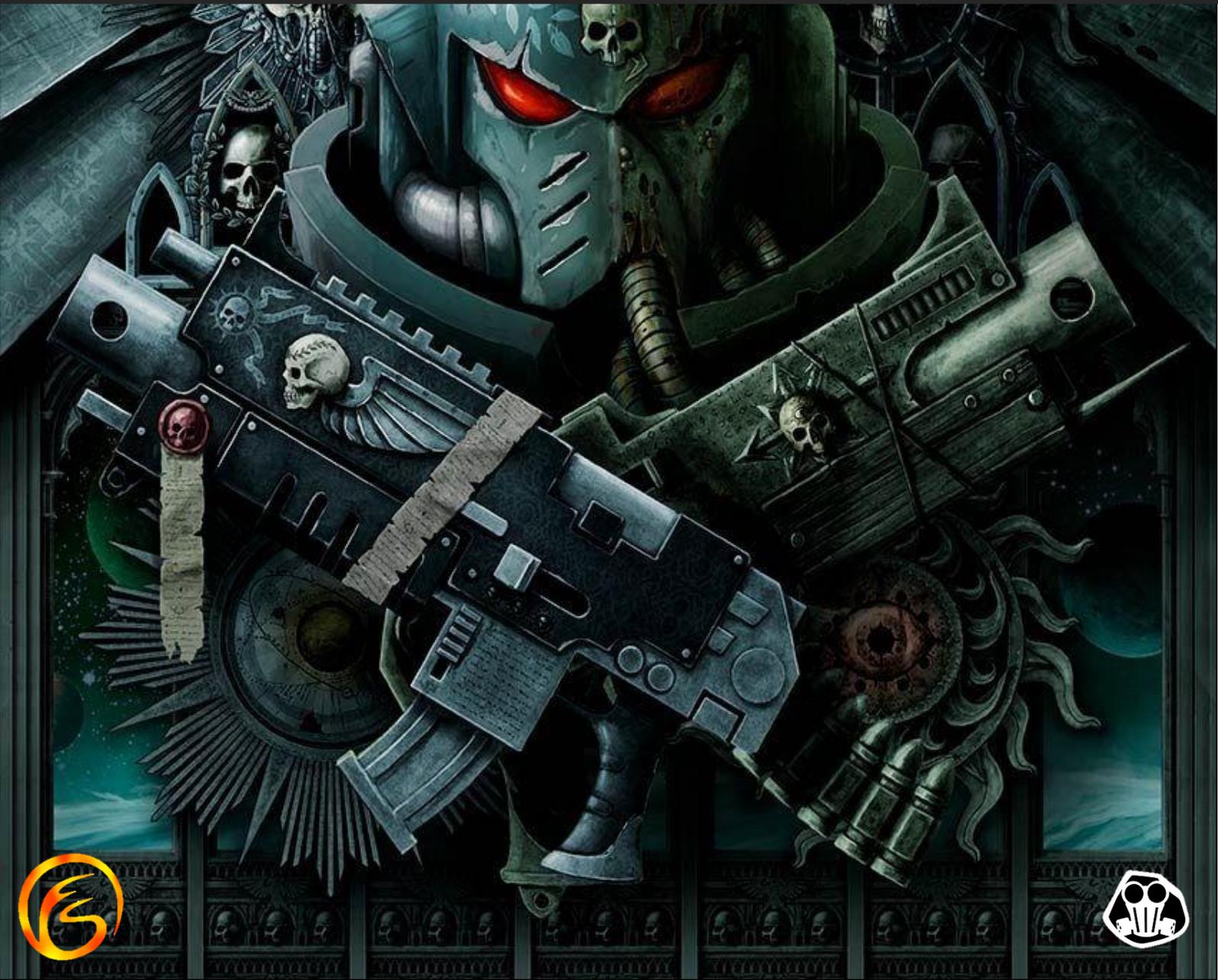




# SEEDS OF DESTRUCTION III

## ARMY LISTS

v1.2



## INTRODUCTION

This document contains all of the army lists for Seeds of Destruction 2018. We are in the process of checking the lists with a small group of us looking through as many as we can and requesting resubmissions where necessary. We would kindly request that you try your best to find any errors yourself and send them to us via our email [valerenegades@gmail.com](mailto:valerenegades@gmail.com). This will help massively in ensuring we have all lists checked properly and in time for the event weekend.

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# ADEPTUS ASTARTES



## MATTHEW HART

**CLUB: N/A**

**FACTIONS USED: ADEPTUS ASTARTES**

**COMMAND POINTS: 8**

**TOTAL POINTS: 1999**

### Patrol Detachment Sons of Ultramar (Ultramarine Successors)[487pts]

HQ1 Captain with Jump pack [93], Storm shield [15], The Shield Eternal [0], Thunder Hammer [21], WARLORD  
[129]

TR1 10 x Tactical Marine [130], Tactical Marine Sergeant [0], Power Sword [Tactical Marine Sergeant 4], Storm bolter  
[Tactical Marine Sergeant 2], Missile launcher [25], Flamer [9]

[170]

FA1 10 x Assault Space Marine with Jump Pack [160], Assault Marine Sergeant [0], Bolt pistol [Assault Marine  
Sergeant 0], Melta bombs [Assault Marine Sergeant 5], Power Fist [Assault Marine Sergeant 12], Combat Shield  
[Assault Marine Sergeant 4] , Plasma Pistol & Chainsword [Assault Marine 7]

[184]

### Battalion Detachment Thousand Sons (Following Sons of Ultramar as Ultramarine Successors) [1512pts] +5CP

HQ1 Librarian with Jump Pack [116], Smite [0], Veil of Time [0], Null Zone [0], Force axe [16], Bolt pistol [0]  
[132]

HQ2 Chaplain with Jump Pack [90], Power Fist [12]

[102]

TR1 10 x Tactical Marine [130], Tactical Marine Sergeant [0], Power Sword [Tactical Marine Sergeant 4], Storm bolter  
[Tactical Marine Sergeant 2], Missile launcher [25], Flamer [9]

[170]

TR2 10 x Tactical Marine [130], Tactical Marine Sergeant [0], Power Sword [Tactical Marine Sergeant 4], Storm bolter  
[Tactical Marine Sergeant 2], Lascannon [25], Plasma Gun [13]

[174]

TR3 10 x Tactical Marine [130], Tactical Marine Sergeant [0], Power Sword [Tactical Marine Sergeant 4], Storm bolter  
[Tactical Marine Sergeant 2], Lascannon [25], Plasma Gun [13]

[174]

TR4 10 x Tactical Marine [130], Tactical Marine Sergeant [0], Power Sword [Tactical Marine Sergeant 4], Storm bolter  
[Tactical Marine Sergeant 2], Lascannon [25], Plasma Gun [13]

[174]

FA1 10 x Assault Space Marine with Jump Pack [160], Assault Marine Sergeant [0], Bolt pistol [Assault Marine  
Sergeant 0], Melta bombs [Assault Marine Sergeant 5], Power Fist [Assault Marine Sergeant 12]

[177]

FA2 10 x Assault Space Marine with Jump Pack [160], Assault Marine Sergeant [0], Bolt pistol [Assault Marine  
Sergeant 0], Melta bombs [Assault Marine Sergeant 5], Power Fist [Assault Marine Sergeant 12]

[177]

HS1 10 x Devastator Marine [130], Devastator Marine Sergeant [0], Storm bolter [Devastator Marine Sergeant 2],  
Lascannon [Devastator Marine 25], Lascannon [Devastator Marine 25], Missile launcher [Devastator Marine 25],  
Missile launcher [Devastator Marine 25]

[232]



**CLUB: N/A**

**FACTIONS USED: ADEPTUS ASTARTES**

**TOTAL COMMAND POINTS: 9**

**TOTAL ARMY POINTS: 1999 PTS**

Battalion Detachment, Carcharodons [1213 Points] + 5 CP

HQ1: Captain (74), Chainsword (0), Master Crafted Boltgun (3)

**[77pts]**

HQ2: Librarian (88), Force Stave (8), Storm Bolter (2)

**[98pts]**

HQ3: Tech Marine (57), Power Axe (5), Bolter (0)

**[62pts]**

TR1: 5 Scouts (55) 5x Combat Knives and Bolt Pistols (0)

**[55pts]**

TR2: 5 Tactical Marines (65), 4x Boltguns and Bolt Pistols (0), Sergeant (0), Boltgun and Bolt Pistols (0)

**[65pts]**

TR3: 5 Tactical Marines (65), 3x Boltguns and Bolt Pistols (0), 1x Plasma Gun (13), Sergeant (0), Storm Bolter (2), Chainsword (0)

**[80pts]**

HS1: Relic Leviathan Dreadnaught (209), 2x Storm Cannon Array (100)

**[309pts]**

HS2: Whirlwind (72), Catellean Launcher (25), Storm Bolter (2)

**[97pts]**

FL1: Caestus Assault Ram

**[370pts]**

Vanguard Detachment, Carcharodons [786 Points] + 1 CP

HQ1: Tyberos the Red Wake - WARLORD

**[205pts]**

EL1: Apothecary

**[55pts]**

EL2: 5x Cataphractii Terminators (150), 3x Combi-bolters (6), 4x Powerfists (48), Heavy Flamer (17) Sargeant (0), Combi-bolter (2), Powerfist (12)

**[235pts]**

EL3: 3x Assault Centurians (222), 2x Hurricane Bolters (20), 4x Meltaguns (68), Sargeant (0), Hurricane Bolter (10), 2x Meltaguns (34)

**[291pts]**



## NOAH KENNEFORD

**CLUB: N/A**

**FACTIONS USED: ADEPTUS ASTARTES**

**TOTAL COMMAND POINTS: 8**

**TOTAL ARMY POINTS: 1929**

Battalion Detachment, Imperial Fists, 1929 points, 99 Power Level, +5CP

HQ1: Cataphractii Captain (126), Chainfist (22), Combi-Melta (19) - WARLORD

**[167pts]**

HQ2: Techmarine (45), Power-Axe (5), Servo-Arm (12)

**[62pts]**

TR1: 10x Tactical Marines (130), 8x Bolters (0), Heavy Bolter (10), Meltagun (17)

**[157pts]**

TR2: 10x Tactical Marines (130), 8x Bolters (0), Heavy Bolter (10), Meltagun (17)

**[157pts]**

TR3: 10x Tactical Marines (130), 8x Bolters (0), Heavy Bolter (10), Meltagun (17)

**[157pts]**

DT1: Rhino (70), Storm Bolter (2), Hunter-Killer Missile (6)

**[78pts]**

DT2: Rhino (70), Storm Bolter (2), Hunter-Killer Missile (6)

**[78pts]**

DT3: Rhino (70), Storm Bolter (2), Hunter-Killer Missile (6)

**[78pts]**

EL1: 5x Cataphractii Terminators (150), 4x Storm Bolters (8), Heavy Flamer (17), 5x Power Fists (60)

**[235pts]**

EL2: 5x Cataphractii Terminators (150), 4x Storm Bolters (8), Heavy Flamer (17), 5x Power Fists (60)

**[235pts]**

HS1: Mortis Dreadnought (75), 2x Twin Lascannons (100)

**[175pts]**

HS2: Mortis Dreadnought (75), 2x Twin Lascannons (100)

**[175pts]**

HS3: Mortis Dreadnought (75), 2x Twin Lascannons (100)

**[175pts]**



## GARETH STONEHAM

**CLUB: TEAM ANDY JOYCE**  
**FACTIONS USED: ADEPTUS ASTARTES**  
**TOTAL COMMAND POINTS: 9**  
**TOTAL ARMY POINTS: 1992**

### Battalion Detachment, Crimson Fists, +5 Command points

HQ1 (Warlord) Captain (74) power fist (12) storm bolter (2) frag and krak grenades (0).

**(88pts)**

HQ2 Primaris lieutenant (70) Master crafted auto bolt rifle (4) bolt pistol (0) frag and krak grenades (0).  
(74pts)

E1 Apothecary (55) bolt pistol (0) chainsword (0) frag and krak grenades (0)

**(55pts)**

TR1 5 scouts (55) (Sgt) 5 bolt guns (0) 5 bolt pistols (0) frag and krak grenades (0)

**(55pts)**

TR2 5 scouts (55) (Sgt) 5 bolt guns (0) 5 bolt pistols (0) frag and krak grenades (0)

**(55pts)**

TR3 5 scouts (55) (Sgt) 5 bolt guns (0) 5 bolt pistols (0) frag and krak grenades (0)

**(55pts)**

E2 3 aggressors (63) (Sgt) 3 auto boltstorm gauntlets (36) 3 fragstorm grenade launchers (12)

**(111pts)**

Flyer1 Stormraven (192) twin assault cannon (44) 2 hurricane bolters (20) 2 stormstrike missile launchers  
(42) twin multi melta (57)

**(352pts)**

### Outrider Detachment, Crimson Fists, +1 command point

HQ3 Captain on Bike (98) chainsword (0) storm shield (15) twin bolt gun (2) bolt pistol (0) frag and krak grenades (0)

**(115pts)**

F1 5 bikes (125) (SGT) 5 twin bolt guns (10) 2 plasma guns (26) 5 bolt pistols (0) frag and krak grenades (0)  
SGT combi plasma gun (15) 2 chainswords (0)

**(161pts)**

F2 1 attack bike (35) multi melta (27) twin bolt gun (2) 2 bolt pistols (0) frag and krak grenades (0)

**(64pts)**

F3 3 inceptors (75) (SGT) 6 plasma exterminators (102)

**(177pts)**

### Spear head Detachment, Crimson Fists, +1 command point

HQ4 Captain jump pack (93) power fist (12), storm shield (15) Frag and krak grenades (0) bolt pistol (0)

**(120pts)**

H1 Predator (90) Predator autocannon (40) 2 las cannons (50)

**(180pts)**

H2 5 hellblasters (90) (SGT) 5 plasma incinerators (75) bolt pistols (0) frag and krak grenades (0)

**(165pts)**

H3 5 hellblasters (90) (SGT) 5 plasma incinerators (75) bolt pistols (0) frag and krak grenades (0)

**(165pts)**



**CLUB: TEAM WALES**

**FACTIONS USED: ADEPTUS ASTARTES**

**TOTAL COMMAND POINTS: 10**

**TOTAL ARMY POINTS: 1992 PTS**

Battalion Detachment, Raven Guard [766 Points] + 5 CP

HQ1: Captain in Gravis Armour (102), Boltstorm Gauntlet (22), Master-crafter power sword (10) –  
WARLORD (Storm of Fire)

**[134pts]**

HQ2: Primaris Lieutenant (70), Bolt pistol (0), Master-crafted auto bolt rifle (4)

**[74pts]**

TR1: 6 Intercessors (108), 6 x Bolt pistol (0), 6 x Bolt Rifle (0), Intercessor Sergeant (0)

**[108pts]**

TR2: 5 Intercessors (90), 5 x Bolt pistol (0), 5 x Bolt Rifle (0), Intercessor Sergeant (0)

**[90pts]**

TR3: 5 Intercessors (90), 5 x Bolt pistol (0), 5 x Bolt Rifle (0), Intercessor Sergeant (0)

**[90pts]**

FA1: 3 Inceptors (75), 3 x Assault Bolters (60), Inceptor Sergeant (0)

**[135pts]**

FA2: 3 Inceptors (75), 3 x Assault Bolters (60), Inceptor Sergeant (0)

**[135pts]**

Spearhead Detachment, Raven Guard [639pts] + 1 CP

HQ1: Primaris Librarian (93), Bolt pistol (0), Force Sword (8), Psychic Scourge (0), Null Zone (0)

**[101pts]**

HS1: 6 Hellblasters (108), 6 x Bolt pistol (0), 6 x Plasma Incinerators (90), Hellblaster Sergeant (0)

**[198pts]**

HS2: 5 Hellblasters (90), 5 x Bolt pistol (0), 5 x Plasma Incinerators (75), Hellblaster Sergeant (0)

**[165pts]**

HS3: 5 Hellblasters (90), 5 x Bolt pistol (0), 5 x Heavy Plasma Incinerators (85), Hellblaster Sergeant (0)

**[175pts]**

Vanguard Detachment, Raven Guard [587pts] +1 CP

HQ1: Primaris Lieutenant (70), Power sword (4)

**[74pts]**

EL1: 6 Aggressors (126), 6 x Auto Boltstorm Gauntlet and Fragstorm grenade launcher (96), Aggressor  
Sergeant (0)

**[222pts]**

EL2: 6 Aggressors (126), 6 x Auto Boltstorm Gauntlet and Fragstorm grenade launcher (96), Aggressor  
Sergeant (0)

**[222pts]**

EL3: Primaris Ancient (69pts), Bolt pistol (0), Bolt rifle (0), Standard of the Emperor Ascendant (0)

**[69pts]**



## ADAM BASSETT

**CLUB: VALE RENEGADES**

**FACTIONS USED: ADEPTUS ASTARTES**

**TOTAL COMMAND POINTS: 9**

**TOTAL ARMY POINTS: 1997PTS**

### Battalion Detachment +5CP, Salamanders

HQ1 Captain, Jump Pack, Storm shield, Thunder hammer

**[129pts]**

HQ2 Captain, Jump Pack, Storm shield, Thunder hammer

**[129pts]**

TR1 5 Scouts, Camo cloaks, Combat knife (on Sgt), Sniper rifles

**[90pts]**

TR2 5 Tactical Marines, Sergeant: Chainsword, Storm bolter Lascannon

**[92pts]**

TR3 5 Tactical Marines, Sergeant: Chainsword, Storm bolter, 1 Lascannon

**[92pts]**

HS1 5 Devastators, 2 x Heavy Bolters, 2 x Multi-Meltas., Sergeant: Storm Bolter, Armourium

Cherub

**[146pts]**

### Vanguard Detachment +1CP, Salamanders

HQ1 Chaplain, Combi-Melta, Jump Pack

**[109pts]**

EL1 3 Aggressors, Auto Boltstorm Gauntlets/Fragstorm Grenade Launchers

**[111pts]**

EL2 3 Aggressors, Auto Boltstorm Gauntlets/Fragstorm Grenade Launchers

**[111pts]**

EL3 3 Aggressors, Flamestorm Gauntlets

**[117pts]**

EL4 Contemptor Dreadnought, Combi-bolter, Dreadnought combat weapon, Multi-melta

**[167pts]**

EL5 Primaris Ancient, Standard of the Emperor Ascendant

**[69pts]**

EL6 5 Terminator Assault Squad, Teleport Homer, Thunder Hammers, Storm Shields

**[235pts]**

### Super-Heavy Auxiliary Detachment Ultramarines

LW1 Roboute Guillman - Warlord

**[400pts]**



**CLUB: N/A**

**FACTIONS USED: ADEPTUS ASTARTES**

**TOTAL COMMAND POINTS: 11CP**

**TOTAL ARMY POINTS: 2000**

Battalion Detachment: Ultramarines [1182] (+5CP)

HQ1: Techmarine on Bike [70] Combi-melta [19] chainsword [0] –

**[89pts]**

HQ2: Space Marine Captain with Jumpack [93] and plasma pistol [7] Power Sword [4] –

**[104]**

HQ3: Tigurius

**[130]**

Troop 1: 10 Scouts squad [110] 9 sniper rifles [36] Bolter [0]-

**[146]**

Troop 2: 5 Scouts squad [55] bolters [0] –

**[55]**

Troop 3: 5 Scouts squad [55] bolters [0] –

**[55]**

Fast Attack 1: 3 Inceptor Squad [90] 6 Plasma Exterminators [168] –

**[258]**

Heavy Support 1: 6 Devastator Squad [78] 2 Heavy bolters [30] 2 Lascannons [50] –

**[147]**

Dedicated Transport 1: Razorback [65] Storm Bolter [2] Twin Assault Cannon [35] –

**[102]**

Super Heavy Auxillary Detachment: Ultramarines [400] (+3CP)

Lord of War 1: Roboute Guilliman (warlord)

**[400]**

Super Heavy Auxillary Detachment: Ultramarines [514]

Relic Spartan Assault Tank (320) 2 quad lascannons (160) twin heavy bolter (17) Heavy Flamer (17)

**[514]**

Relics:

Techmarine: teeth of terra

Jump pack captain: either sanctic halo or the Burning blade



# ADEPTUS CUSTODES



## RHYS MILLS

**CLUB: WELSH WEYR GAMING**

**FACTIONS USED: ADEPTUS CUSTODES**

**COMMAND POINTS: 8**

**TOTAL ARMY POINTS: 2000**

Custard Cremes Battalion Detachment (Imperium - Adeptus Custodes) [103 PL, 2000pts] +5CP

HQ1 Shield Captain in Allarus Terminator Armor, Guardian Spear [12pts], Misericordia [4pts]

**[8 PL, 146pts]**

HQ2 Shield Captain, Sentinel Blade [9pts], Storm Shield [15pts], Misericordia [4pts], Warlord

**[7 PL, 138pts]**

HQ3 Shield Captain, Castellan Axe [14pts], Misericordia [4pts], Castellan's Mark Relic

**[7 PL, 128pts]**

TR1 5 Custodian Guard [200pts], 3 Sentinel Blades [27pts], 3 Storm Shields [30pts], 2 Guardian Spears [24pts]

**[14 PL, 281pts]**

TR2 5 Custodian Guard [200pts], 3 Sentinel Blades [27pts], 3 Storm Shields [30pts], 2 Guardian Spears [24pts]

**[14 PL, 281pts]**

TR3 5 Custodian Guard [200pts], 3 Sentinel Blades [27pts], 3 Storm Shields [30pts], 2 Guardian Spears [24pts]

**[14 PL, 281pts]**

EL1 5 Allarus Custodians [350pts], 5 Castellan Axes [70pts]

**[23 PL, 420pts]**

EL2 Venerable Contemptor Dreadnought, Dreadnought Combat Weapon [40pts], Kheres Pattern Assault Cannon [25pts], Combi-bolter [2pts]

**[10 PL, 197pts]**

EL3 Vexillus Praetor, Castellan Axe [14pts], Misericordia [4pts], Vexilla Magnifica [30pts]

**[6 PL, 128pts]**



## OLLIE SMITH

**CLUB: VALE RENEGADES**

**FACTIONS USED: ADEPTUS CUSTODES, ASTRA MILITARUM**

**COMMAND POINTS: 15**

**TOTAL ARMY POINTS: 2000**

Brigade Detachment, Cadian, 896pts, 57pl, + 12 Command Points

HQ: Company Commander, 1: WARLORD, Chainsword [0], Bolt Pistol [1]

**31pts, 2pl**

HQ: Company Commander, 1: Chainsword [0], Bolt Pistol [1] Relic: Kurov's Aquila

**31pts, 2pl**

HQ: Tempestor Prime, 1: Chainsword [0], Tempestus Command Rod [5]

**45pts, 3pl**

TROOPS: Infantry Squad, 10: 1x Laspistol [0], 1x Chainsword [0], 9x Lasguns [0]

**47pts, 3pl**

TROOPS: Infantry Squad, 10: 1x Laspistol [0], 1x Chainsword [0], 9x Lasguns [0]

**47pts, 3pl**

TROOPS: Infantry Squad, 9: 1x Laspistol [0], 1x Chainsword [0], 8x Lasguns [0], 1x Lascannon [20]

**60pts, 3pl**

TROOPS: Infantry Squad, 9: 1x Laspistol [0], 1x Chainsword [0], 8x Lasguns [0], 1x Lascannon [20]

**60pts, 3pl**

TROOPS: Militarum Tempestus Scions, 5: 1x Hotshot Laspistol [1], 1x Chainsword [0], 2x Hotshot Lasguns [2], 2x Plasma Guns [26]

**74pts, 3pl**

TROOPS: Militarum Tempestus Scions, 5: 1x Hotshot Laspistol [1], 1x Chainsword [0], 2x Hotshot Lasguns [2], 2x Plasma Guns [26]

**74pts, 3pl**

ELITES: Astropath, 1: 1x Laspistol [0]

**30pts, 1pl**

ELITES: Platoon Commander, 1: 1x Bolt Pistol [1], 1x Chainsword [0]

**21pts, 2pl**

ELITES: Platoon Commander, 1: 1x Bolt Pistol [1], 1x Chainsword [0]

**21pts, 2pl**

FAST ATTACK: Artemia Pattern Hellhound, 1: 1x Inferno Cannon [0], 1x Heavy Flamer [17]

**90pts, 6pl**

FAST ATTACK: Artemia Pattern Hellhound, 1: 1x Inferno Cannon [0], 1x Heavy Flamer [17]

**90pts, 6pl**

FAST ATTACK: Artemia Pattern Hellhound, 1: 1x Inferno Cannon [0], 1x Heavy Flamer [17]

**90pts, 6pl**

HEAVY SUPPORT: Heavy Weapons Team, 3: 3x Lasguns [0], 3x Mortars [15]

**33pts, 3pl**

HEAVY SUPPORT: Heavy Weapons Team, 3: 3x Lasguns [0], 3x Mortars [15]

**33pts, 3pl**

HEAVY SUPPORT: Heavy Weapons Team, 3: 3x Lasguns [0], 3x Mortars [15]

**33pts, 3pl**

Outrider Detachment, Adeptus Custodes, 1019pts, 54pl, +1 Command Point

HQ: Shield-Captain on Dawneagle Jetbike, 1: Salvo Launcher [25], Interceptor Lance [0], Misericordia [0]

**179ts, 9pl**

FAST ATTACK: Vertus Praetors, 3: 2x Hurricane Bolters [20], 1x Salvo Launcher [25], 3x Interceptor Lance [0]

**285pts, 15pl**

FAST ATTACK: Vertus Praetors, 3: 2x Hurricane Bolters [20], 1x Salvo Launcher [25], 3x Interceptor Lance [0]

**285pts, 15pl**

FAST ATTACK: Vertus Praetors, 3: 3x Hurricane Bolters [30], 3x Interceptor Lance [0]

**270pts, 15pl**

Auxiliary Support Detachment, Officio Assassinorum, 85pts, 5pl, -1 Command Points

ELITES: Culexus Assassin, 1: Animus Speculum [0], Psyk-out grenades [0]

**85pts, 5pl**



**CLUB: N/A**

**FACTIONS USED: ADEPTUS CUSTODES, ASTRA MILITARUM, IMPERIAL KNIGHTS**

**COMMAND POINTS: 13**

**TOTAL ARMY POINTS: 2000**

Battalion detachment, Adeptus Custodes, 1430 points, 77 power rating, +5 command points

HQ1: Shield-Captain (white) on Dawneagle Jetbike (1), 150, hurricane bolter (10), interceptor lance (0), misericordia (4)

**164 points, 9 power rating**

HQ2: Shield-Captain (red) on Dawneagle Jetbike (1), 150, hurricane bolter (10), interceptor lance (0), misericordia (4)

**164 points, 9 power rating**

TROOPS1: Custodian Guard (3), (120), 3 guardian spears (36)

**156 points, 8 power**

TROOPS2: Custodian Guard (3), (120), 3 guardian spears (36)

**156 points, 8 power**

TROOPS3: Custodian Guard (3), (120), 3 guardian spears (36)

**156 points, 8 power**

FA1: Vertus Praetors (7), (560), 7 hurricane bolters, (70), 7 interceptor lances (0), 1 misericordia (4)

**634 points, 35 power rating**

Battalion detachment, Astra Militarum <CADIAN>, 200 points, 13 power rating, +5 command points

HQ3: Company Commander (1), (30), boltgun (1), chainsword (0), frag grenades (0)

**31 points, 2 power rating**

HQ4: Company Commander (1), (30), boltgun (1), chainsword (0), frag grenades (0)

**31 points, 2 power rating**

TROOPS4: Infantry Squad (7 guardsmen, 1 sergeant, 1 heavy weapon team), (40), 9 lasguns (one on mortar team) (0), boltgun (sergeant) (1), frag grenades (0), mortar (5)

**46 points, 3 power rating**

TROOPS5: Infantry Squad (7 guardsmen, 1 sergeant, 1 heavy weapon team), (40), 8 lasguns (one on mortar team) (0), boltgun (sergeant) (1), frag grenades (0), mortar (5)

**46 points, 3 power rating**

TROOPS6: Infantry Squad (7 guardsmen, 1 sergeant, 1 heavy weapon team), (40), 8 lasguns (one on mortar team) (0), boltgun (sergeant) (1), frag grenades (0), mortar (5)

**46 points, 3 power rating**

Super-Heavy auxiliary detachment, Imperial Knights <QUESTOR MECHANICUS> <HOUSE TARANIS>, 370 points, 20 power rating, +0 command points

LOW1: Knight Gallant (1), (285), heavy stubber (4), thunderstrike gauntlet (35), reaper chainsword (30), ironstorm missile pod (16)

**370 points, 20 power rating**



**CLUB: VALE RENEGADES**

**FACTIONS USED: ADEPTUS CUSTODES, ASTRA MILITARUM, IMPERIAL KNIGHTS**

**TOTAL COMMAND POINTS: 8**

**TOTAL ARMY POINTS: 2000 PTS**

Battalion Detachment, Astra Militarum, Cadian (181 points) +5 CP

HQ1: Company Commander (30), Bolt Pistol (1), Chainsword (0), Grand Strategist - WARLORD  
**(31pts)**

HQ2: Company Commander (30), Laspistol (0), Chainsword (0), Kurov's Aquila.  
**(30pts)**

TR1: 9 Infantry squad (36), x9 Lasgun (0), Sergeant (4), Laspistol (0), Chainsword (0)  
**(40pts)**

TR2: 9 Infantry squad (36), x9 Lasgun (0), Sergeant (4), Laspistol (0), Chainsword (0)  
**(40pts)**

TR3: 9 Infantry squad (36), x9 Lasgun (0), Sergeant (4), Laspistol (0), Chainsword (0)  
**(40pts)**

Patrol Detachment, Adeptus Custodes (1123 points) 0 CP

HQ1: Shield-Captain on Dawneagle Jetbike (160), Hurricane Bolter (0), Interceptor Lance (0), Misericordia (4), Auric Aquilis  
**(164pts)**

TR1: 4 Custodian Guard (160), 3 Guardian Spears (36), 1 Sentinel Blade (9), 1 Storm Shield (10)  
**(215pts)**

EL1: Vexillus Praetor (80), Misericordia (4), Vexilla Magnifica (30)  
**(114pts)**

FA1: 7 Vertus Praetors (560), 7 Hurricane Bolters (70), 7 Interceptor Lances (0)  
**(630pts)**

Super-Heavy Detachment, Imperial Knights, Hawkshroud, (696 points) 0 CP

LoW1: Armiger Helverin, 2 Armiger Autocannons (0), Heavy Stubber (4), Character  
**(174pts)**

LoW2: Armiger Helverin, 2 Armiger Autocannons (0), Heavy Stubber (4)  
**(174pts)**

LoW3: Armiger Helverin, 2 Armiger Autocannons (0), Heavy Stubber (4)  
**(174pts)**

LoW4: Armiger Helverin, 2 Armiger Autocannons (0), Heavy Stubber (4)  
**(174pts)**



# ADEPTUS MECHANICUS



## WAYNE ENVIS

**CLUB: N/A**

**FACTIONS USED: ADEPTUS MECHANICUS, ASTRA MILITARUM, BLOOD ANGELS**

**TOTAL POINTS: 1997 [115PL]**

**COMMAND POINTS: 14**

Battalion detachment + 5CP – [191pts] [13pl] Astra Militarum, Regiment: <Cadian>

HQ1: Company commander (30), Laspistol (0), Chainsword (0), Frag grenades (0), - WARLORD

**[30pts] [2pl]**

HQ2: Company commander (30), Laspistol (0), Chainsword (0), Frag grenades (0)

**[30pts] [2pl]**

Troops1: 7 x Guardsman (7x4), 8 x lasgun (8x0), Sergeant (4), Laspistol (0), chainsword (0), Frag grenades (10x0), Heavy weapons team, Mortar (13)

**[45pts] [3pl]**

Troops2: 7 x Guardsman (7x4), 8 x lasgun (8x0), Sergeant (4), Laspistol (0), chainsword (0), Frag grenades (10x0), Heavy weapons team, Mortar (13)

**[45pts] [3pl]**

Troops3: 9 x Guardsman (9x4), 9 x lasgun (9x0), Sergeant (4), Bolt pistol (1), Frag grenades (10x0)

**[41pts] [3pl]**

Battalion detachment + 5CP – [883pts] [47pl] <Blood Angels>

HQ1: Captain (74), Jump pack (19), storm shield (15), Thunder hammer (21), bolt pistol (0), Frag & Krak grenades (0)

**[129pts] [6pl]**

HQ2: Captain (74), Jump pack (19), storm shield (15), Thunder hammer (21), bolt pistol (0), Frag & Krak grenades (0)

**[129pts] [6pl]**

HQ3: Chief Librarian Mephiston (145), Plasma pistol (0), Frag & Krak grenades (0), The Sanguine sword (0)

**[145pts] [8pl]**

Troops1: 4 x scout (4 x 11), Scout sergeant (11), 5 x Boltgun (5x0), 5 x bolt pistol (5x0), 5 x frag & krak grenades (5x0)

**[55pts] [4pl]**

Troops2: 4 x scout (4 x 11), Scout sergeant (11), 5 x Boltgun (5x0), 5 x bolt pistol (5x0), 5 x frag & krak grenades (5x0)

**[55pts] [4pl]**

Troops3: 4 x scout (4 x 11), Scout sergeant (11), 5 x Astartes shotgun (5x0), 5 x bolt pistol (5x0), 5 x frag & krak grenades (5x0)

**[55pts] [4pl]**

Flyer: Stormraven gunship (192), Twin heavy bolter (17), 2 x stormstrike missile launcher (42), Twin assault cannon (44), 2 x hurricane bolter (20)

**[315pts] [15pl]**

Vanguard detachment + 1CP – [923pts] [55pl] Adeptus Mechanicus, Forgeworld: <Stygies VIII>

HQ1: Tech-priest engineer (35), Omnissian axe (0), laspistol (0), servo-arm (12)

**[47pts] [3pl]**

Elite1: 15 x Fulgurite electro-priests (15x16), 15 x electroleech stave (15x0)

**[240pts] [12pl]**

Elite2: 12 x Fulgurite electro-priests (12x16), 12 x electroleech stave (12x0)

**[192pts] [12pl]**

Elite3: 11 x Fulgurite electro-priests (11x16), 11 x electroleech stave (11x0)

**[176pts] [12pl]**

Transport1: Terrax-pattern Termine assault drill (130), 2 x storm bolter (2x2), Melta cutter (0), Termite drill (0)

**[134pts] [8pl]**

Transport2: Terrax-pattern Termine assault drill (130), 2 x storm bolter (2x2), Melta cutter (0), Termite drill (0)

**[134pts] [8pl]**



**CLUB: N/A**

**FACTIONS USED: ADEPTUS MECHANICUS, IMPERIAL KNIGHTS**

**TOTAL POINTS: 1998**

**COMMAND POINTS: 9**

Battalion Detachment, Adeptus Mechanicus Stygies VIII [1082pts] + 5CP

HQ1: Tech-Priest Dominus (125), Eradication Ray(10), Rainment of the Technomartyr (Relic) - WARLORD  
**[125pts]**

HQ2 : Tech-Priest Enginseer (47)  
**[47]**

TR1: 4 Skitarii Vanguard(32) , Vanguard Alpha(0), Vanguard W/ Arc Rifle(12), Vanguard W/Plasma Caliver (22), Enhanced Data Tether(5)  
**[79pts]**

TR2: 4 Skitarii Vanguard(32) , Vanguard Alpha(0), Vanguard W/ Arc Rifle(12), Vanguard W/Plasma Caliver (22), Enhanced Data Tether(5)  
**[79pts]**

TR3: 4 Skitarii Vanguard(32) , Vanguard Alpha(0), Vanguard W/ Arc Rifle(12), Vanguard W/Plasma Caliver (22), Enhanced Data Tether(5)  
**[79pts]**

TR4: 4 Skitarii Vanguard(32) , Vanguard Alpha(0), Vanguard W/ Arc Rifle(12), Vanguard W/Plasma Caliver (22), Enhanced Data Tether(5)  
**[79pts]**

EL1: 10 Fulgurite Electro-Priest (160)  
**[160pts]**

EL2: 10 Fulgurite Electro-Priest (160)  
**[160pts]**

FA1: 4 Sydonian Dragoons W/ Taser lances (68pts)  
**[272pts]**

Spearhead Detachment, Adeptus Mechanicus Stygies VIII [472pts] + 1CP

HQ1: Tech-Priest Enginseer (47)  
**[47]**

HS1: Onager Dunecrawler (115), Neutron Laser + Cognis Heavy Stubber (50), Cognis Heavy Stubber (5), Broad Spectrum Data-tether (0)  
**[145]**

HS2: Onager Dunecrawler (115), Neutron Laser + Cognis Heavy Stubber (50), Cognis Heavy Stubber (5), Broad Spectrum Data-tether (0)  
**[145]**

HS3: Onager Dunecrawler (115), Icarus Array (40), Cognis Heavy Stubber (5), Broad Spectrum Data-tether (0)  
**[135]**

Super-Heavy Auxiliary Detachment, Imperial Knights [444pts] + 0CP

LOW1: Knight Paladin(), Thunderstrike Gauntlet (35), Ironstorm Missile Pod (16), Rapid-fire battle cannon w/ Heavy Stubber (104), Heavy Stubber (4), Freeblade (Questor Mechanicus)  
**[444pts]**



# ADEPTUS SORORITAS



## JACOB BOLTON (SPARE MAN)

**CLUB: VALE RENEGADES**

**FACTIONS USED: ADEPTUS SORORITAS**

**TOTAL COMMAND POINTS: 15**

**TOTAL ARMY POINTS: 2000 PTS**

Brigade Detachment, Adeptus Ministorum) [2000pts] +12CP

HQ1: Canoness [45pts] Chainsword [0], Condemnor Boltgun [1pts]

**[46pts]**

HQ2: Canoness [45pts] Power Sword [4], Combi-melta [19]

**[68pts]**

HQ3: Celestine [200pts] Geminae Superia x2 [50] - WARLORD

**[250pts]**

TR1: 5 Battle Sisters [45pts], Meltagun [17], Chainsword [0]

**[62pts]**

TR2: 5 Battle Sisters [45pts], Meltagun [17], Chainsword [0]

**[62pts]**

TR3: 5 Battle Sisters [45pts], Chainsword [0]

**[45pts]**

TR4: 5 Battle Sisters [45pts], Chainsword [0]

**[45pts]**

TR5: 5 Battle Sisters [45pts], Chainsword [0], Stormbolter x3 [6]

**[51pts]**

TR5: 5 Battle Sisters [45pts], Chainsword [0], Stormbolter x2 [4] Flamer [9]

**[58pts]**

EL1: Hospilaller [30pts]

**[30pts]**

EL2: Imagifier [40pts]

**[40pts]**

EL3: Imagifier [40pts]

**[40pts]**

FA1: 5 Dominions [50pts], Meltaguns x4 [68], Combi-melta [19], chainsword [0]

**[137pts]**

FA2: 5 Seraphim [55pts], Inferno pistols x4 [36]

**[91pts]**

FA3: 5 Seraphim [55pts], Inferno pistols x4 [36]

**[91pts]**

HS1: Exorcist [135pts]

**[135pts]**

HS2: Exorcist [135pts]

**[135pts]**

HS3: 5 Retributors [45pts] Heavy Bolter x3 [30]

**[75pts]**

DT1: Immolator [103pts]

**[103pts]**

DT2: Immolator [103pts]

**[103pts]**

DT3: Immolator [103pts]

**[103pts]**

DT4: Immolator [103pts]

**[103pts]**

DT5: Repressor [110pts]

**[110pts]**



# ASTRA MILITARUM



## ADAM WOOD

**CLUB: VALE RENEGADES**

**FACTIONS USED: Astra Militarum**

**TOTAL COMMAND POINTS: 16**

**TOTAL ARMY POINTS: 2000**

### Brigade detachment, Cadian, 1369 Pts

HQ1: company commander (30)— las pistol, chainsword— warlord— grand strategist

**(30pts)**

HQ2: Knight Commander Pask(177), Command Battle tank— battle cannon (22), heavy bolter (8)

**(207pts)**

HQ3: company commander (30)— las pistol, chainsword—Kuvovs aquila

**(30pts)**

TR1: infantry squad, 6 guardsmen(24), sergeant(4pts), guardsman with vox caster(9pts), heavy weapons team—autocannon(20)

**(57pts)**

TR2: infantry squad, 6 guardsmen(24), sergeant(4pts), guardsman with vox caster(9pts), heavy weapons team—autocannon(20)

**(57pts)**

TR3: infantry squad, 6 guardsmen(24), sergeant(4pts), guardsman with vox caster(9pts), heavy weapons team—autocannon(20)

**(65pts)**

TR4: infantry squad, 6 guardsmen(24), sergeant(4pts), guardsman with vox caster(9pts), heavy weapons team—autocannon(20)

**(65pts)**

TR5: infantry squad, 6 guardsmen(24), sergeant(4pts), guardsman with vox caster(9pts), heavy weapons team—autocannon(20)

**(65pts)**

TR6: infantry squad, 6 guardsmen(24), sergeant(4pts), guardsman with vox caster(9pts),heavy weapons team—lascannon(28)

**(70pts)**

TR7: infantry squad, 6 guardsmen(24), sergeant(4pts), guardsman with vox caster(9pts),heavy weapons team—lascannon(28)

**(70pts)**

TR8: infantry squad, 6 guardsmen(24), sergeant(4pts), guardsman with vox caster(9pts),heavy weapons team—lascannon(28)

**(70pts)**

TR9: infantry squad, 6 guardsmen(24), sergeant(4pts), guardsman with vox caster(9pts),heavy weapons team—lascannon(28)

**(70pts)**

TR10: infantry squad, 6 guardsmen(24), sergeant(4pts), guardsman with vox caster(9pts),heavy weapons team—heavy bolter(16)

**(70pts)**

EL1: 5 ratlings—sniper rifles(45)

**(45pts)**

EL2: Salamander Command Vehicle(110), heavy flamer(17), heavy bolter(8)

**(135pts)**

EL3: Tech-priest enginseer(30), las pistol(0), ommissan axe(0), servo arm(12)

**(42pts)**

EL4: commissar(15), Bolt pistol(1)

**(16pts)**

EL5: Platoon Commander(20), las pistol(0)

**(20pts)**

FA1: scout sentinel(35), multi laser(10)

**(45pts)**

FA2: scout sentinel(35), multi laser(10)

**(45pts)**

FA3: scout sentinel(35), multi laser(10)

**(45pts)**

HS1: 3 heavy weapons team(18), 3x motars(15)

**(33pts)**

HS2: 3 heavy weapons team(18), 3x motars(15)

**(33pts)**

HS3: 3 heavy weapons team(18), 3x motars(15)

**(33pts)**

### Supreme command detachment, Cadian, 631pts

HQ1: Primaris Pysker(38), Force stave(8)

**(46pts)**

HQ2: Primaris Pysker(38), Force stave(8)

**(46pts)**

HQ3: Lord Commisar(30), bolt pistol(1), power sword(4)

**(35pts)**

LOW1: Shadowsword (390),volcano cannon (0), twin heavy bolter(14), 2 lascannons and twin heavy flamer sponcers(100)

**(504pts)**



## MARTIN LATEWOOD

**CLUB: MERTHYR TARGS**

**FACTIONS USED: ASTRA MILITARUM, BLOOD ANGELS, IMPERIAL KNIGHTS**

**TOTAL COMMAND POINTS: 18**

**TOTAL ARMY POINTS: 1999 PTS**

### Brigade Detachment, Cadian [827 Points] + 12 CP

HQ1: Company Commander (30), Bolt Pistol (1), Power Sword (4), Frag Grenade (0) - WARLORD

**[35pts]**

HQ2: Company Commander (30), Bolt Pistol (1), Power Sword (4), Frag Grenade (0)

**[35pts]**

HQ3: Primaris Psyker (38), Force Stave (8), Laspistol (0)

**[46pts]**

TR1: Infantry Squad, Sergeant (4), 7 x Guardsman (28), Heavy Weapons Team (8), 8x lasgun (0), Frag Grenade (0), lascannon (20), Las pistol (Sergeant, 0), Chainsword (Sergeant, 0)

**[60pts]**

TR2: Infantry Squad, Sergeant (4), 7 x Guardsman (28), Heavy Weapons Team (8), 8x lasgun (0), Frag Grenade (0), lascannon (20), Las pistol (Sergeant, 0), Chainsword (Sergeant, 0)

**[60pts]**

TR3: Infantry Squad, Sergeant (4), 7 x Guardsman (28), Heavy Weapons Team (8), 8x lasgun (0), Frag Grenade (0), lascannon (20), Las pistol (Sergeant, 0), Chainsword (Sergeant, 0)

**[60pts]**

TR4: Infantry Squad, Sergeant (4), 7 x Guardsman (28), Heavy Weapons Team (8), 8x lasgun (0), Frag Grenade (0), lascannon (20), Las pistol (Sergeant, 0), Chainsword (Sergeant, 0)

**[60pts]**

TR5: Infantry Squad, Sergeant (4), 7 x Guardsman (28), Heavy Weapons Team (8), 8x lasgun (0), Frag Grenade (0), lascannon (20), Las pistol (Sergeant, 0), Chainsword (Sergeant, 0)

**[60pts]**

TR6: Infantry Squad, Sergeant (4), 7 x Guardsman (28), Heavy Weapons Team (8), 8x lasgun (0), Frag Grenade (0), lascannon (20), Las pistol (Sergeant, 0), Chainsword (Sergeant, 0)

**[60pts]**

EL1: Astropath (30), Las pistol (0)

**[30pts]**

EL2: Platoon Commander (20), Chainsword (0), Las pistol (0)

**[20pts]**

EL3: Ogryn Bodyguard (55), Bullgryn Maul (7), Bullgryn Plate (5), Frag Bombs (0), Slabshield (0)

**[67pts]**

FA1: Scout Sentinels, 1 x Scout Sentinel (35), Multi-laser (10)

**[45pts]**

FA2: Scout Sentinels, 1 x Scout Sentinel (35), Multi-laser (10)

**[45pts]**

FA3: Scout Sentinels, 1 x Scout Sentinel (35), Multi-laser (10)

**[45pts]**

HS1: Heavy Weapons Squad, 3 x Heavy Weapons Teams (18), 3x Mortar (15), 3x Lasgun

**[33pts]**

HS2: Heavy Weapons Squad, 3 x Heavy Weapons Teams (18), 3x Mortar (15), 3x Lasgun

**[33pts]**

HS3: Heavy Weapons Squad, 3 x Heavy Weapons Teams (18), 3x Mortar (15), 3x Lasgun

**[33pts]**

### Battalion Detachment, Blood Angels [568 Points] + 5 CP

HQ1: Captain with Jump Pack (93), Storm Shield (15), Thunder Hammer (21), Bolt Pistol (0), Frag&Krak Grenades (0), Death Visions Of Sanguinius (-1 CP)

**[129pts]**

HQ2: Captain with Jump Pack (93), Storm Shield (15), Thunder Hammer (21), Bolt Pistol (0), Frag&Krak Grenades (0), Death Visions Of Sanguinius (-1 CP)

**[129pts]**

HQ3: Chief Librarian Mephiston (145), The Sanguine Sword (0), Plasma Pistol (0), Frag&Krak Grenades (0)

**[145pts]**

TR1: Scout Squad, 4 x Scout (44), Scout Sergeant (11), 5 x Boltgun(0), 5 x Bolt Pistol(0), Frag&Krak Grenades (0)

**[55pts]**

TR2: Scout Squad, 4 x Scout (44), Scout Sergeant (11), 5 x Boltgun(0), 5 x Bolt Pistol(0), Frag&Krak Grenades (0)

**[55pts]**

TR3: Scout Squad, 4 x Scout (44), Scout Sergeant (11), 5 x Boltgun(0), 5 x Bolt Pistol(0), Frag&Krak Grenades (0)

**[55pts]**

### Super Heavy Auxiliary Detachment, Imperial Knights, Questor Mechanicus House Raven [604 Points] + 0 CP

LOW1: Knight Castellán (510), Volcano Lance (0), Plasma Decimator (0), Titanic Feet (0), 2 x Twin Meltagun (0), 2 x Siegebreaker Cannons (70), 2 x Shieldbreaker Missiles (24)

**[604pts]**



# ASURYANI



## GEORGE WHITE

**CLUB: TEAM WALES**

**FACTIONS USED: CRAFTWORLDS**

**TOTAL COMMAND POINTS: 10**

**TOTAL ARMY POINTS: 1997**

Air Wing Detachment, Alaitoc [525points] +1CP

Flyer1: Crimson Hunter Exarch, Two Bright Lances (40)

**[175pts]**

Flyer2: Crimson Hunter Exarch, Two Bright Lances (40)

**[175pts]**

Flyer3: Crimson Hunter Exarch, Two Bright Lances (40)

**[175pts]**

Air Wing Detachment, Alaitoc [630points] +1CP

Flyer4: Hemlock Wraithfighter, Jinx, Spirit Stones(10)

**[210]**

Flyer5: Hemlock Wraithfighter, Jinx, Spirit Stones(10)

**[210]**

Flyer6: Hemlock Wraithfighter, Jinx, Spirit Stones(10)

**[210]**

Battalion Detachment, Alaitoc [842points] +5CP

HQ1: Farseer, Warlord, Doom, Executioner, Seer of the Shifting Vector, Shuriken Pistol, Singing Spear (5)The Phoenix Gem

**[115]**

HQ2: Farseer, Doom, Mind War, Shuriken Pistol, Singing Spear (5)

**[115]**

TR1: 5x Ranger

**[60pts]**

TR2: 5x Ranger

**[60pts]**

TR3: 5x Ranger

**[60pts]**

DT1: Wave Serpent, Shuriken Cannon (10) Spirit Stones (10)Twin Shuriken Cannon (17)

**[144]**

DT1: Wave Serpent, Shuriken Cannon (10) Spirit Stones (10)Twin Shuriken Cannon (17)

**[144]**

DT1: Wave Serpent, Shuriken Cannon (10) Spirit Stones (10)Twin Shuriken Cannon (17)

**[144]**



# CHAOS DAEMONS



## ZACHARY BECKER

**CLUB: N/A**

**FACTIONS USED: CHAOS DAEMONS**

**TOTAL COMMAND POINTS: 9**

**TOTAL ARMY POINTS: 1,917**

**TOTAL SUMMONING POINTS: 83**

Supreme command detachment, Khorne, 1397pts +1 CP

HQ1: Samus (170pts)

HQ2: Uraka the Warfiend (150pts)

HQ3: Daemon Prince of Chaos with wings (170), Warp bolter (9), Malefic talon (10) <Khorne> (189pts)

LOW1: An'ggrath the Unbound (888pts)

Battalion Detachment, Undivided 520 Points + 5 CP

HQ1: The Masque of Slaanesh [78pts]

HQ2: Be'lakor [280pts]

TR1: Nurglings [54pts]

TR2: Nurglings [54pts]

TR3: Nurglings [54pts]



# DARK ANGELS



## JAMES VANCE

**CLUB: N/A**

**FACTIONS USED: DARK ANGELS, ASTRA MILITARUM**

**COMMAND POINTS: 10**

**TOTAL ARMY POINTS COST: 2,000PTS**

### Outrider Detachment, Dark Angels, 1,106pts, 63PL, +1CP

HQ: Sammael in Sableclaw, 1 model [216pts inc. Wargear]: Raven Sword, Twin Assault Cannon, Twin Heavy Bolter

216pts, 11PL

HQ: Ravenwing Talonmaster, 1 model [123pts]: Power Sword [4pts], Twin Assault Cannon [44pts], Twin Heavy Bolter [17pts]

188pts, 9PL

FAST ATTACK: Inceptor Squad, 3 models [75pts]: 6x Plasma Exterminators [102pts]

177pts, 10PL

FAST ATTACK: Inceptor Squad, 3 models [75pts]: 6x Plasma Exterminators [102pts]

177pts, 10PL

FAST ATTACK: Ravenwing Dark Shroud, 1 model [128pts]: Assault Cannon [22pts]

150pts, 7PL

HEAVY SUPPORT: Hellblaster Squad, 6 models [108pts]: 6x Plasma Incinerator [90pts], 6x Bolt Pistol [0pts], 6x Frag Grenades [0pts], 6x Krak Grenades [0pts]

198pts, 16PL

### Air Wing Detachment, Dark Angels (Ravenwing), 600pts, 24PL, +1CP

FLYER: Ravenwing Dark Talon, 1 model [180pts]: 2x Hurricane Bolters [20pts], Rift Cannon [0pts]

200pts, 8PL

FLYER: Ravenwing Dark Talon, 1 model [180pts]: 2x Hurricane Bolters [20pts], Rift Cannon [0pts]

200pts, 8PL

FLYER: Ravenwing Dark Talon, 1 model [180pts]: 2x Hurricane Bolters [20pts], Rift Cannon [0pts]

200pts, 8PL

### Battalion Detachment, Astra Militarum (Cadian), 294pts, 22PL, +5CP

HQ: Company Commander, 1 model [30pts]: Warlord (Grand Strategist), Laspistol [0pts], Frag Grenades [0pts], Chainsword [0pts], Kurov's Aquila (Relic)

30pts, 2PL

HQ: Company Commander, 1 model [30pts]: Laspistol [0pts], Frag Grenades [0pts], Chainsword [0pts]

30pts, 2PL

TROOPS: Infantry Squad, 10 models [40pts]: Bolt Pistol (sergeant) [1pt], Chainsword (sergeant) [0pts], 8x Lasgun [0pts], 1x Plasmagun [7pts], 10x Frag Grenades [0pts]

48pts, 3PL

TROOPS: Infantry Squad, 10 models [40pts]: Laspistol (sergeant) [0pt], Chainsword (sergeant) [0pts], 8x Lasgun [0pts], 1x Plasmagun [7pts], 10x Frag Grenades [0pts]

47pts, 3PL

TROOPS: Infantry Squad, 10 models [40pts]: Laspistol (sergeant) [0pt], Chainsword (sergeant) [0pts], 9x Lasgun [0pts], 10x Frag Grenades [0pts]

40pts, 3PL

HEAVY SUPPORT: Heavy Weapons Squad, 3 models [18pts]: 3x Lasgun [0pts], 3x Frag Grenades [0pts], 3x Mortar [15pts]

33pts, 3PL

HEAVY SUPPORT: Heavy Weapons Squad, 3 models [18pts]: 3x Lasgun [0pts], 3x Frag Grenades [0pts], 3x Mortar [15pts]

33pts, 3PL

HEAVY SUPPORT: Heavy Weapons Squad, 3 models [18pts]: 3x Lasgun [0pts], 3x Frag Grenades [0pts], 3x Mortar [15pts]

33pts, 3PL



**CLUB: VALE RENEGADES**

**FACTIONS USED: DARK ANGELS, ASTRA MILITARUM, OFFICIO ASSASSINORUM**

**COMMAND POINTS: 10**

**TOTAL ARMY POINTS: 1995**

Outrider Detachment, Dark Angels (1382 Points) +1 CP

HQ1: Azrael (180) Warlord [180pts]

HQ2: Primaris Lieutenant (70) Master Crafted Stalker Bolt Rifle (5) Power Sword (4) HeavenFall Blade [79pts]

FA1: 3 Primaris Inceptors (75), 6x Assault Bolters (60), [135pts]

FA2: 3 Primaris Inceptors (75), 6x Assault Bolters (60), [135pts]

FA3: 3 Primaris Inceptors (75), 6x Assault Bolters (60), [135pts]

FA4: 3 Primaris Inceptors (60), 6x Plasma Exterminators (102), [177pts]

HS1: Whirlwind Hyperios (90) Hyperios Launcher (30), [120pts]

HS2: Whirlwind Hyperios (90), Hyperios Launcher (30), [120pts]

EL1: 3 Primaris Aggressors (63), 3 x Auto Boltstorm Gauntlets (36), 3 x Fragstorm Grenade Launchers (12), [111pts]

EL2: 5 Company Veterans (80), 5x Melta Guns (85), 5x Storm Shields (25), [190pts]

Battalion Detachment, Cadian Imperial Guard (343 Points) +5cp

HQ1: Company Commander (30), Chainsword (0), Bolt Pistol (1), Refractor Field (0), [31pts] Kurovs Aquila

HQ2: Lord Commissar (50), Chainsword (0), Bolt Pistol (1), Refractor Field (0), [51pts]

TR1: 10 Cadian infantry (40) 8 x Lasguns (0), Mortar Team (5), [45pts]

TR2: 10 Cadian Infantry (40) 8x Lasguns (0), Mortar Team (5), [45pts]

TR3: 10 Cadian Infantry (40), 8x Lasguns (0), Lascannon Team (20), [60pts]

HS1: 3 Heavy Weapons Squads (18), 3x Mortars (15), [33pts]

HS2: 3 Heavy Weapons Squads (18), 3x Lascannons (60), [78pts]

Vanguard Detachment, Officio Assinorum (270 Points) 0cps

EL1: Vindicare Assassin [90pts]

EL2: Vindicare Assassin [90pts]

EL3: Vindicare Assassin [90pts]



# DEATH GUARD



**CLUB: VALE RENEGADES**  
**FACTIONS USED: DEATH GUARD**  
**TOTAL COMMAND POINTS: 9**  
**TOTAL ARMY POINTS: 1999 PTS**

Battalion Detachment, Death Guard [967Points] + 5 CP

HQ1 Lord of contagion (100) Manreaper (17)

**[117pts]**

HQ2 Malignant Plaguecaster (110)

**[110pts]**

TR1 Seven Plaguemarines (119) Plaguechampion (0) with Power fist (12)

**[131pts]**

TR1 Seven Plaguemarines (119) two blight launchers (20) Plaguechampion (0) with Power fist (12)

**[151pts]**

TR1 Seven Plaguemarines (119) two plasma guns (26) Plaguechampion (0) with Power fist (12) and plasma gun (13)

**[170pts]**

EL1 Seven Possessed (154)

**[154pts]**

EL2 Tallyman (55) Plasma pistol (7)

**[62pts]**

DT1 Chaos Rhino (70) Combi bolter (2)

**[72pts]**

Spearhead Detachment, Death Guard [562points] +1cp

HQ1 Chaos lord- Warlord (74) Balesword (6)

**[80pts]**

HS1 Chaos Predator (90) Twin Lascannon (50) Two Lascannons (50)

**[190pts]**

HS2 Plagueburst Crawler (100) Entropy Cannons (40) Heavy Slugger (6)

**[146pts]**

HS3 Plagueburst Crawler (100) Entropy Cannons (40) Heavy Slugger (6)

**[146pts]**

Superheavy Auxillary detachment, Death Guard [470pts] +0 cp

LOW1 Mortarion (470)

**[470pts]**



## JAMES TIERNEY

**CLUB: N/A**

**FACTIONS USED: DEATH GUARD/RENEGADE KNIGHTS**

**TOTAL COMMAND POINTS: 7**

**TOTAL ARMY POINTS: 1986 PTS**

Spearhead Detachment, Death Guard [1,149 pts] +1 CP

HQ1: Daemon Prince of Nurgle (146pts), Wings (24pts), x2 Malefic Talons (10pts) (Relic: The Suppurating Plates) – WARLORD

**[180pts]**

EL1: 10 Blightlord Terminators (10x38pts), 8 Bubotic Axes (8x5pts), 6 Combi-Bolters (6x2pts), 2 Blight Launchers (2x10pts) 2 Flail of Contagion (2x10pts)

**[472pts]**

EL2: Foulblightspawn, Plague Sprayer (0pts Blight Grenades (0pts), Krak Grenades (0pts)

**[77pts]**

HS1: Plagueburst Crawler (100pts), 2 Plaguespitters (2x17pts), Heavy Slugger (6pts), Plagueburst Mortar (0pts)

**[140pts]**

HS2: Plagueburst Crawler (100pts), 2 Plaguespitters (2x17pts), Heavy Slugger (6pts), Plagueburst Mortar (0pts)

**[140pts]**

HS3: Plagueburst Crawler (100pts), 2 Plaguespitters (2x17pts), Heavy Slugger (6pts), Plagueburst Mortar (0)

**[140pts]**

Super-Heavy Detachment, Renegade Knights [837pts] +3 CP

LoW1: Renegade Armiger (160pts), 2 Armiger Autocannons (2x5pts), Heavy Stubber (4pts)

**[174pts]**

LoW2: Renegade Armiger (160pts), 2 Armiger Autocannons (2x5pts), Heavy Stubber (4pts)

**[174pts]**

LoW3: Renegade Knight (285pts), 2 Avenger Gatling Cannons (2x75pts), 2 Heavy Flamers (2x17pts), Heavy Stubber (4pts), Ironstorm Missile Pod (16pts), Titanic Feet (0pts)

**[489pts]**



# DEATHWATCH



## ALEX PRICE

**CLUB: VALE RENEGADES**

**FACTIONS USED: DEATHWATCH, ASTRA MILITARUM, INQUISITION**

**COMMAND POINTS: 14**

**TOTAL POINTS: 1974**

**REINFORCEMENT POINTS: 26**

Battalion Detachment, (Imperium – Deathwatch) [1327 Points 83 PL] + 5CP

HQ1: Watch Master (130)

**[130pts, 7 PL]**

HQ2: Watch Captain (74), Jump Pack (19), Bolt Pistol (1), Xenophase Blade (7), Storm Bolter (4)

**[105pts, 7 PL]**

TR1: 5 Intercessors (90), 5 Bolt Rifles (5), 5 Bolt Pistols (5), Intercessor Sergeant (0), Chainsword (0)

**[100, 5 PL]**

TR2: 6 Veterans (96), Watch Sergeant (0), 2 Combi-Melta (40), 2 Boltguns (2), 2x Storm Shields (10), 2 Chainswords (0), 2 Frag Cannons (50), 4 Terminator (124), 4 Storm Bolters (16), 3 Power Fists (36), Power Sword (4)

**[378pts, 23 PL]**

TR3: 5 Veterans (80), Watch Sergeant, 3 Stalker Pattern Boltguns (12), 7 Chainswords (0), 2 Heavy Bolter (20), Vanguard Veteran (18), Storm Shield (5), Power Maul (4), 4 Bikers (116), Teleport Homer (0)

**[255pts, 19 PL]**

FA1: 3 Inceptors (75), Inceptor Sergeant (0), 6 Assault Bolters (60)

**[135pts, 10 PL]**

FLY1: Corvus Blackstar (150), Twin Assault Cannon (44), 2 Blackstar Rocket Launchers (30),

**[224pts, 12 PL]**

Supreme Command Detachment, (Imperium - Inquisition) [300pts, 16 PL] + 1CP

HQ1: Inquisitor Eisenhorn (100)

**[100pts, 5 PL]**

HQ2: Inquisitor Greyfax (85)

**[85pts, 5 PL]**

HQ3: Inquisitor Hector Rex (100), Storm Shield (15)

**[115, 6 PL]**

Battalion Detachment, (Imperium - Astra Militarum) [347pts, 21 PL] + 5CP

[Regimental Doctrine: Valhallan]

HQ1: Company Commander (30), Warlord, Relic: Kurov's Aquila: Chainsword (0), Laspistol (0)

**[30pts, 1 PL]**

HQ2: Primaris Psyker (38), Force Stave (8)

**[46pts, 2 PL]**

TR1: 10 Guardsmen (40), Sergeant (0), Bolt Pistol (1), Heavy Weapons Team (0), 6x Lasguns, Sniper Rifle (2), Autocannon (12), Chainsword (0), Laspistol (0)

**[55pts, 3 PL]**

TR2: 10 Guardsmen (40), Sergeant (0), Heavy Weapons Team (0), 6x Lasguns, Sniper Rifle (2), Autocannon (12), Chainsword (0), Laspistol (0)

**[54pts, 3 PL]**

TR3: 10 Guardsmen (40), Sergeant (0), Heavy Weapons Team (0), 6x Lasguns, Sniper Rifle (2), Autocannon (12), Chainsword (0), Laspistol (0)

**[54pts, 3 PL]**

HS1: Basilisk (100), Heavy Bolter (8)

**[108pts, 7 PL]**



**CLUB: N/A**

**FACTIONS USED: DEATHWATCH, ADEPTUS ASTARTES, IMPERIAL KNIGHTS**

**TOTAL COMMAND POINTS: 12**

**TOTAL ARMY POINTS: 1998**

Battalion Detachment: Death Watch (762) +5CP

HQ1: Primaris Captain, MCABR, PS - WARLORD

**(98)**

HQ2: Primaris Librarian

**(102)**

TR1: 5x BR Intercessors + Sarg and PS

**(124)**

TR2: 4x BR Intercessors, 3x Hellblaster + Sarg and CS

**(202)**

TR3: 4x BR Intercessors, 4x Hellblaster + Sarg and CS

**(236)**

Super Heavy Detachment: House Taranis, Questor Mechanicus (748) +3CP

LOW: Armiger Helverin

**(174)**

LOW: Armiger Helverin

**(174)**

LOW: Knight Errant, Thunderstrike Gauntlet, Thermal Cannon

**(400)**

Vanguard Detachment: Raven Guard (488) +1CP

HQ1: Captain in Gravis Armour

**(134)**

EL1: 4x Aggressors + Sarg, ABG, FSL

**(185)**

EL2: Primaris Ancient

**(69)**

EL3: 4x Reivers, BC and HBP, + Sarg BC and CK, Grav Chutes

**(100)**



## DANIIL OSUDIN

**CLUB: N/A**

**FACTIONS USED: DEATHWATCH, ASTRA MILITARUM, BLOOD ANGELS**

**TOTAL COMMAND POINTS: 14CP**

**TOTAL ARMY POINTS: 2000 PTS**

### Battalion Detachment, <Mordian> [376 pts] +5CP

HQ1: Company Commander (30), chainsword (0), laspistol (0), frag grenades (0), krak grenades (0) -WARLORD

**[30 pts]**

HQ2: Primaris Psyker (38), force staff (8), laspistol (0)

**[46 pts]**

TR1: Infantry squad: 10x Guardsman (4), Sergeant (0), 9x lasgun (0), laspistol (sergeant, 0), chainsword (sergeant, 0), 10x frag grenades (0)

**[40 pts]**

TR2: Infantry squad: 10x Guardsman (4), Sergeant (0), 9x lasgun (0), laspistol (sergeant, 0), chainsword (sergeant, 0), 10x frag grenades (0)

**[40 pts]**

TR3: Infantry squad: 10x Guardsman (4), Sergeant (0), 9x lasgun (0), laspistol (sergeant, 0), chainsword (sergeant, 0), 10x frag grenades (0)

**[40 pts]**

EL1: 10x crusaders (11), 10x power sword (4), 10x storm shield (0)

**[150 pts]**

EL2: astropath (30), laspistol (0)

**[30 pts]**

### Battalion Detachment, Deathwatch [1194 pts] +5CP

HQ3: Watch Master (130), Guardian Spear (0), Frag Grenades (0), Krak Grenades (0)

**[130 pts]**

HQ4: Librarian with Jump Pack (112), Force Stave (8), storm bolter (4), Frag Grenades (0), Krak Grenades (0)

**[124 pts]**

TR4: 4x Veterans (16), Terminator (31), Blackshield (16), Biker (25), Vanguard Veteran (18), Watch Sergeant(0), 6x Storm bolters (3x Veterans, Blackshield, Terminator, Watch Sergeant, 4), 3x chainsword (Blackshield, Watch Sergeant, Biker, Vanguard Veteran, 0), 4x Storm Shield (3x Veterans, Vanguard Veteran, 5), Power Maul (Terminator, 4), Twin Boltgun (Biker, 4), Deathwatch Teleport Homer (Biker, 0), 7x Frag Grenades (3x Veterans, Watch Sergeant, Blackshield, Vanguard Veteran, Biker, 0), 7x Krak Grenades (3x Veterans, Watch Sergeant, Blackshield, Vanguard Veteran, Biker, 0)

**[206 pts]**

TR5: 4x Veterans (16), Terminator (31), Blackshield (16), Biker (25), Vanguard Veteran (18), Watch Sergeant(0), 6x Storm bolters (3x Veterans, Blackshield, Terminator, Watch Sergeant, 4), 4x chainsword (Blackshield, Watch Sergeant, Vanguard Veteran, Biker, 0), 4x Storm Shield (3x Veterans, Vanguard Veteran, 5), Power Maul (Terminator, 4), Twin Boltgun (Biker, 4), Deathwatch Teleport Homer (Biker, 0), 7x Frag Grenades (3x Veterans, Watch Sergeant, Blackshield, Vanguard Veteran, Biker, 0), 7x Krak Grenades (3x Veterans, Watch Sergeant, Blackshield, Vanguard Veteran, Biker, 0)

**[206 pts]**

TR6: 4x Veterans (16), Watch Sergeant (0), Blackshield (16), 4x Stalker pattern boltgun (2x Veterans, Blackshield, Watch Sergeant, 4), 2x chainsword (Watch Sergeant, Blackshield, 0), 2x Storm Shield (2x Veterans, 5), heavy bolter (10), 5x Frag Grenades (4x Veterans, Watch Sergeant, 0), 5x Krak Grenades (4x Veterans, Watch Sergeant, 0)

**[116 pts]**

HS1: Rapier Weapons Battery Carrier (20), 2x Space Marine Gunner (10), quad launcher (45), 2x Bolt Pistol (0), 2x Frag grenades (0), 2x krak grenades (0)

**[85 pts]**

HS2: Relic Leviathan Dreadnought (175), 2x storm cannon array (50), 2x heavy flamer (17), 3x hunter-killer missile (6)

**[327 pts]**

### Supreme Command Detachment, Blood Angels [430 pts] +1CP

HQ5: Librarian Dreadnought (130), Furioso fist (40), Furioso Force Halberd (0), Storm Bolter (2)

**[172 pts]**

HQ6: Captain with Jump Pack (93), thunder hammer (21), storm shield (15), bolt pistol (0), frag grenades (0), krak grenades (0)

**[129 pts]**

HQ7: Captain with Jump Pack (93), thunder hammer (21), storm shield (15), bolt pistol (0), frag grenades (0), krak grenades (0)

**[129 pts]**



**CLUB: N/A**

**FACTIONS USED: DEATHWATCH, BLOOD ANGELS, ULTRAMARINES**

**TOTAL COMMAND POINTS: 18**

**TOTAL ARMY POINTS: 1964**

Battalion Detachment +5CP (Imperium - Blood Angels) 574pts

HQ1 Captain: (77)Jump Pack(19)Storm shield(15)Thunder hammer(21)

**132pts**

HQ2 Captain: (77)Jump Pack(19)Storm shield(15)Thunder hammer(21)

**132pts**

HQ3 Chief Librarian Mephiston (145) plasma pistol(\*) sanguine sword(\*)

**145pts**

TR1 5 scouts(55) bolters

**55pts**

TR2 5 scouts(55) bolters

**55pts**

TR3 5 scouts(55) bolters

**55pts**

Battalion Detachment +5CP (Imperium - Deathwatch) 991pts

HQ1 Watch Captain: (74)Jump Pack(19)Storm Bolter(2)Thunder hammer(21)

**116pts**

HQ2 Watch Captain: (74)Jump Pack(19)Storm Bolter(2)Thunder hammer(21)

**116pts**

HQ3 Watch Captain: (74)Jump Pack(19)Storm Bolter(2)Thunder hammer(21)

**116pts**

TR1 Intercessors squad, 4x Aggressor(148), X4 Auto Boltstorm Gauntlets(\*), x4 Fragstorm Grenade Launcher(\*), Inceptor(45)Two Assault Bolters: X4 Intercessor(80) Bolt Pistol(\*) Bolt rifle(\*)

X1 Intercessor Sergeant (20)Bolt Pistol(\*)Bolt rifle(\*)Chainsword(\*)

**293pts**

TR2 Veterans squad, X1 Black Shield (16) Chainsword(\*)Storm Bolter(4), X1 Vanguard Veteran (18)jump pack(\*) bolt pistol(1) chain sword(\*), X7 Veteran 112 Chainsword(\*)Storm Bolter(64), X1 Watch Sergeant (16) Chainsword (\*) Storm Bolter(4)

**175pts**

TR3 Veterans squad, X1 Black Shield (16) Chainsword(\*)Storm Bolter(4), X1 Vanguard Veteran (18)jump pack(\*) bolt pistol(1) chain sword(\*), X7 Veteran 112 Chainsword(\*)Storm Bolter(64), X1 Watch Sergeant (16) Chainsword (\*) Storm Bolter(4)

**175pts**

Battalion Detachment +5CP (Imperium - Space Marines)Ultramarines 399

HQ1 Captain: (74)Jump Pack (19)Master-crafted boltgun (3)Thunder hammer(21) Warlord adept of the codex

**117pts**

Captain: (74)Jump Pack(19)Master-crafted boltgun(3) Thunder hammer(21)

**117pts**

TR1 5 scouts(55) bolters

**55pts**

TR1 5 scouts(55) bolters

**55pts**

TR1 5 scouts(55) bolters

**55pts**



# DRUKHARI



## ERIC "PATRIOT MKII" HOERGER

**CLUB: TEAM WALES**

**FACTIONS USED: DRUKHARI**

**TOTAL COMMAND POINTS: 14**

**TOTAL ARMY POINTS: 2000**

BATTALION DETACHMENT, Drukhari, <Kabal of the Black Heart>, [642pts] +5 Command Points

HQ1: Archon (70), Splinter Pistol (0), Venom Blade (2), Warlord: Labyrinthine Cunning, Relic: Writ of the Living Muse

**[4pls] [72pts]**

HQ2: Archon (70), Splinter Pistol (0), Venom Blade (2)

**[72pts]**

TROOPS1: 5 Kabalite Warriors (30), 1 Blaster (17)

**[2pls] [47pts]**

TROOPS2: 5 Kabalite Warriors (30), 1 Shredder (8)

**[2pls] [38pts]**

TROOPS3: 5 Kabalite Warriors (30), 1 Shredder (8)

**[2pls] [38pts]**

HEAVY SUPPORT1: Ravager (80), 3 Disintegrator Cannons (45)

**[7pls] [125pts]**

HEAVY SUPPORT2: Ravager (80), 3 Disintegrator Cannons (45)

**[7pls] [125pts]**

HEAVY SUPPORT3: Ravager (80), 3 Disintegrator Cannons (45)

**[7pls] [125pts]**

TRANSPORT1: Raider (65), 1 Disintegrator Cannon (15)

**[5pls] [80pts]**

TRANSPORT2: Raider (65), 1 Disintegrator Cannon (15)

**[5pls] [80pts]**

TRANSPORT3: Raider (65), 1 Disintegrator Cannon (15)

**[5pls] [80pts]**

TRANSPORT4: Raider (65), 1 Disintegrator Cannon (15)

**[5pls] [80pts]**

Battalion Detachment, Drukhari Battalion, Mixed, [572pts], +5 Command Point

HQ3: Haemonculus (70), Electrocorrosive whip (6), Hexrifle (5), <Prophets of Flesh>

**[5pls] [81pts]**

HQ4: Lelith Hesperax, 2 penetrating blades (0), mane of barbs and hooks (0), <Cult of Strife>

**[4pls] [80pts]**

TROOPS4: 5 Kabalite Warriors (30), 1 Blaster (17)

**[3pls] [47pts]**

TROOPS5: 5 Kabalite Warriors (30), 1 Blaster (17)

**[3pls] [47pts]**

TROOPS6: 5 Kabalite Warriors (30), 1 Blaster (17)

**[3pls] [47pts]**

FLYER1: Razorwing Jetfighter (105), 2 Disintegrators (30), Twin Splinter Rifle (0), Razorwing Missiles (0), <Cult of Strife>

**[8pls] [135pts]**

FLYER2: Razorwing Jetfighter (105), 2 Disintegrators (30), Twin Splinter Rifle (0), <Cult of Strife>

**[8pls] [135pts]**

Air Wing Detachment, Drukhari, <Kabal of the Black Heart>, [465pts], +1 Command Point

FLYER3: Razorwing Jetfighter (105), 2 Disintegrators (30), Twin Splinter Rifle (0)

**[8pls] [135pts]**

FLYER4: Voidraven Bomber (155), 2 Void Lances (0), Voidraven Missiles (10)

**[9pls] [165pts]**

FLYER5: Voidraven Bomber (155), 2 Void Lances (0), Voidraven Missiles (10)

**[9pls] [165pts]**



## MARK CROMBLEHOLME

**CLUB: N/A**

**FACTIONS USED: DRUKHARI, ASURYANI**

**TOTAL COMMAND POINTS: 9**

**TOTAL ARMY POINTS: 1988**

Battalion Detachment (+5CP) (Drukhari) (Prophets of flesh) [893]

HQ1: Urien Rakarth (90) (WARLORD) (Diabolical soothsayer trait)

**[90]**

HQ2: Haemonculus (70) Stinger pistol (5) Ichor Injector (5) (relic, vexator mask)

**[80]**

Troops1: 5 Wracks (45)

**[45]**

Troops2: 5 Wracks (45)

**[45]**

Troops3: 5 Wracks (45)

**[45]**

Heavy 1: 3 Talos (225) 3 Macro Scalpels (12) 6 haywire blasters (48) 3 chain flails (9)

**[294]**

Heavy 2: 3 Talos (225) 3 Macro Scalpels (12) 6 haywire blasters (48) 3 chain flails (9)

**[294]**

Spearhead detachment (+1cp) (Drukhari) (Prophets of flesh) [800]

HQ1: Haemonculus (70) Stinger pistol (5) Ichor Injector (5)

**[80]**

Heavy1: 3 Cronos (195) 3 Sprit syphon (0) 3 spirit vortex (30) 3 spirit probe (15)

**[240]**

Heavy2: 3 Cronos (195) 3 Sprit syphon (0) 3 spirit vortex (30) 3 spirit probe (15)

**[240]**

Heavy3: 3 Cronos (195) 3 Sprit syphon (0) 3 spirit vortex (30) 3 spirit probe (15)

**[240]**

Patrol detachment (0cp) (Asuryani) (alaitoc) [295]

HQ1: Farseer (110) Singing Spear (5)

**[115]**

HQ2: Warlock (55) Singing spear (5)

**[60]**

Troops1:10 Rangers (120)

**[120]**



## BORIS MICHEV

**CLUB: BAD MOON CAFÉ**

**FACTIONS USED: DRUKHARI, ASURYANI**

**TOTAL COMMAND POINTS: 8**

**TOTAL POINTS: 2,000**

**TOTAL PL: 118**

Battalion Detachment: Prophets of Flesh [1,427 pts / 87 PL] + 5 Command Points

HQ 1: Haemonculus (70), Haemonculus Tools (0), Stinger Pistol (5)

**[75 pts / 5 PL]**

HQ 1: Urien Rakarth (85), Haemonculus Tools (0), Casket of Flensing (0), Ichor Injector (5)

**[90 pts / 5 PL]**

Troop 1: 5 Wracks (45)

**[45 pts / 3 PL]**

Troop 2: 5 Wracks (45)

**[45 pts / 3 PL]**

Troop 3: 5 Wracks (45)

**[45 pts / 3 PL]**

Elite 1: 7 Grotesques (224), 7 Flesh Gauntlets (21), 7 Monstrous Cleavers (0)

**[245 pts / 14 PL]**

Heavy Support 1: 3 Talos (225), 3 Chain-Flails (9), 3 Macro-Scalpels (12), 6 Haywire Blasters (48)

**[294 pts / 18 PL]**

Heavy Support 2: 3 Talos (225), 3 Chain-Flails (9), 3 Macro-Scalpels (12), 6 Haywire Blasters (48)

**[294 pts / 18 PL]**

Heavy Support 3: 3 Talos (225), 3 Chain-Flails (9), 3 Macro-Scalpels (12), 6 Haywire Blasters (48)

**[294 pts / 18 PL]**

Spearhead Detachment: Kabal of the Black Heart [463 pts / 25 PL] + 1 Command Point

HQ 1: Archon (70), Blast Pistol (10), Venom Blade (2), Phantasm Grenade Launcher (3) – WARLORD [*Relic: Writ of the Living Muse, Warlord Trait: Labyrinthine Cunning*]

**[85 pts / 4 PL]**

Heavy Support 1: Ravager (80), 3 Disintegrator Cannons (45), Shock Prow (1)

**[126 pts / 7 PL]**

Heavy Support 2: Ravager (80), 3 Disintegrator Cannons (45), Shock Prow (1)

**[126 pts / 7 PL]**

Heavy Support 3: Ravager (80), 3 Disintegrator Cannons (45), Shock Prow (1)

**[126 pts / 7 PL]**

Auxiliary Support Detachment: Ulthwe [110 pts / 6 PL] - 1 Command Point

HQ 1: Farseer (110 pts), Shuriken Pistol (0), Witchblade (0)

**[110 pts / 6 PL]**



**CLUB: N/A**

**FACTIONS USED: DRUKHARI, ASURYANI**

**TOTAL COMMAND POINTS: 10**

**TOTAL ARMY POINTS: 2000PTS**

Battalion Detachment, Alaitoc [385 Points] +5CP

HQ1: Farseer Skyrunner (130), Alaitoc, Twin Shuriken Catapult (5) Witchblade (0), *Doom, Executioner.*

**[135pts] [7PL]**

HQ1: Warlock Skyrunner (65), Alaitoc, Twin Shuriken Catapult (5) Witchblade (0), *Protect/Jinx*

**[70pts] [4PL]**

TR1: 5 Rangers (60pts), Alaitoc, Ranger Long Rifle (0), Shuriken Pistol (0)

**[60pts] [3PL]**

TR2: 5 Rangers (60pts), Alaitoc, Ranger Long Rifle (0), Shuriken Pistol (0)

**[60pts] [3PL]**

TR3: 5 Rangers (60pts), Alaitoc, Ranger Long Rifle (0), Shuriken Pistol (0)

**[60pts] [3PL]**

Spearhead Detachment, Kabal of the Black Heart [729 Points] +1CP

HQ1: Archon (70), Kabal of the Black Heart, Splinter Pistol (0), Venom Blade (2), Phantasm Grenade Launcher (3) – WARLORD (*Labyrinthine Cunning*) RELIC (*Writ of the Living Muse*)

**[75pts] [4PL]**

HS1: Ravager (80), Kabal of the Black Heart, Disintegrator Cannon (15), Disintegrator Cannon (15), Disintegrator Cannon (15), Phantasm Grenade Launcher (3)

**[128pts] [7PL]**

HS2: Ravager (80), Kabal of the Black Heart, Disintegrator Cannon (15), Disintegrator Cannon (15), Disintegrator Cannon (15), Phantasm Grenade Launcher (3)

**[128pts] [7PL]**

HS2: Ravager (80), Kabal of the Black Heart, Disintegrator Cannon (15), Disintegrator Cannon (15), Disintegrator Cannon (15), Phantasm Grenade Launcher (3)

**[128pts] [7PL]**

FL1: Razorwing Jetfighter (105), Kabal of the Black Heart, Disintegrator Cannon (15), Disintegrator Cannon (15), Twin Splinter Rifles (0), Razorwing Missiles (0)

**[135pts] [8PL]**

FL2: Razorwing Jetfighter (105), Kabal of the Black Heart, Disintegrator Cannon (15), Disintegrator Cannon (15), Twin Splinter Rifles (0), Razorwing Missiles (0)

**[135pts] [8PL]**

Spearhead Detachment, Prophets of Flesh [886 Points] +1CP

HQ1: Haemonculus (70), Prophets of Flesh, Electrocorrosive Whip (6), Splinter Pistol (0)

**[76pts] [5PL]**

EL1: 9 Grotesques (288), Prophets of Flesh, 9 Flesh Gauntlet (3), 9 Monstrous Cleaver (0)

**[315pts] [18PL]**

HS1: 2 Talos (150), Prophets of Flesh, 2x Macro Scalpel (8), 2x Haywire Blaster (16)

**[198pts] [12PL]**

HS2: 2 Talos (150), Prophets of Flesh, 2x Macro Scalpel (8), 2x Haywire Blaster (16)

**[198pts] [12PL]**

HS3: 1 Talos (150), Prophets of Flesh, 1x Macro Scalpel (8), 1x Haywire Blaster (16)

**[99pts] [6PL]**



# GREY KNIGHTS



**CLUB: N/A**

**FACTIONS USED: GREY KNIGHTS**

**TOTAL COMMAND POINTS: 8**

**TOTAL ARMY POINTS: 1996**

Grey Knights Battalion detachment, +5CP, 1996pts

HQ 1 Grand master Dread knight, warlord, Dreadknight Telepoter 10pts, dread fist 25pts, nemesis daemon greathammer, heavy incinerator 40pts, heavy psycannon 30pts, Warlord trait first to the fray, Pshycic powers Sanctuary

**310pts**

HQ 1 Grand master Dread knight, Dreadknight Telepoter 10pts, dread fist 25pts, nemesis daemon greathammer, heavy incinerator 40pts, heavy psycannon 30pts, Pshycic powers Gate of infinity Total 300pts

HQ 3 Lord Draigo Pshycic Powers Gate of infinity and Hammerhand

**240pts**

TR1 5 man Strike squad, Psycannon 33pts, justicar = nemesis Daemon hammer 13pts, Psychic powers Gate of infinity

**130pts**

TR2 5 man Strike squad, Psycannon 33pts, justicar = nemesis Daemon hammer 13pts, Psychic powers Gate of infinity

**130pts**

TR3 5 man Strike squad, Psycannon 33pts,, Pshycic powers Gate of infinity

**117pts**

FA1 10 man Interceptor squad, all with two Falcons, Pshycic powers Vortex of Doom

**250pts**

FLY1 Stormraven Gunship, twin Assaultcannon 44pts, heavy bolter 17pts, stormstrike missile launcher 42pts, two hurricane bolters 20pts

**315pts**

FLY2 Storm talon Gunship typhoon missile launcher 50pts, twin Assault cannon 44pts

**204pts**



# HARLEQUINS



**CLUB: VALE RENEGADES**

**FACTIONS USED: HARLEQUINS, DRUKHARI, CRAFTWORLDS**

**TOTAL COMMAND POINTS: 13**

**TOTAL ARMY POINTS: 1998 PTS**

Primary battalion Drukhari 788 pts, 42pl +5 cp Kabal of the Black Heart

HQ 1- Archon 76pts, Husk blade, splinter pistol - Warlord

**(76 pts 4pl)**

HQ 2- Archon 76 pts, Husk blade, splinter pistol

**(76 pts 4pl)**

TR1, Sybarite splinter rifle 6pts, 3x Kabalites splinter rifle 18pts, kabalite blaster 23 pts

**(47 pts 2 pl)**

TR2, Sybarite splinter rifle 6pts, 3x Kabalites splinter rifle 18pts, kabalite blaster 23 pts

**(47 pts 2 pl)**

TR3, Sybarite splinter rifle 6pts, 3x Kabalites splinter rifle 18pts, kabalite blaster 23 pts

**(47 pts 2 pl)**

FL1, Razorwing jet fighter 105 pts, 2x disintegrator cannons 30pts, Razorwing missiles 0 pts, twin splinter rifle 0pts

**(135pts 8pl)**

FL2, Razorwing jet fighter 105 pts, 2x disintegrator cannons 30pts, Razorwing missiles 0 pts, twin splinter rifle 0pts

**(135pts 8pl)**

DT1, Venom 55 pts, 2x splinter rifle 20pts, Blade vanes 0pts

**(75 pts 4pl)**

DT2, Venom 55 pts, 2x splinter rifle 20pts, Blade vanes 0pts

**(75 pts 4pl)**

DT3, Venom 55 pts, 2x splinter rifle 20pts, Blade vanes 0pts

**(75 pts 4pl)**

Secondary battalion Harlequins 935 pts 51pl +5cp Masque of the soaring spite

HQ1, Shadow seer 60pts, mist stave 0pts, shuriken pistol 0pts

**(125 pts 7pl)**

HQ2, Troupe Master 60pts, Neuro disruptor 10pts, harlequins caress 7pts, plasma grenades 0pts

**(87pts 4pl)**

TR1, 5x players 65pts, 5x fusion pistols 45pts, 5x harlequins blades 0pts

**(110 pts 5pl)**

TR2, 5x players 65pts, 5x fusion pistols 45pts, 5x harlequins blades 0pts

**(110 pts 5pl)**

TR3, 9x players 65pts, 9x shuriken pistols 45pts, 9x harlequins blades 0pts

**(110 pts 5pl)**

EL1 Death jester 45pts, Shreiker cannon 0pts

**(45pts 3pl)**

EL2 Death jester 45pts, Shreiker cannon 0pts

**(45pts 3pl)**

EL3, Solitaire 84pts, harlequins caress 7pts, harlequins kiss 7pts

**(98pts 5pl)**

DT1, Starweaver 99pts, 2x shuriken cannons 0pts

**(99pts 5pl)**

DT2, Starweaver 99pts, 2x shuriken cannons 0pts

**(99pts 5pl)**

Tertiary Patrol detachment Craftworld Eldar 275pts 14pl +0cp fieldcraft Alaitoc

HQ1, Farseer skyrunner 130pts, shuriken pistol 0 pts, twin shuriken catapult 5pts, singing spear 5pts

**(140pts 7pl)**

HQ2, Warlock skyrunner 65pts, shuriken pistol 0 pts, twin shuriken catapult 5pts, singing spear 5pts

**(75pts 4pl)**

TR1, 5x rangers 60pts, 5x ranger long rifle 0 pts, 5x shuriken pistols 0pts

**(60pts 3pl)**



**CLUB: TEAM WALES**

**FACTIONS USED: HARLEQUINS, DRUKHARI**

**TOTAL COMMAND POINTS: 18**

**TOTAL ARMY POINTS: 2000 PTS**

Detachment 1: Harlequins Battalion, Masque Form: Dreaming Shadow

HQ1: Troupe Master, Fusion Pistol, Harlequin's Kiss

**86pts**

HQ2: Shadowseer

**125pts**

Troops1: Harlequin Troupe with 5 players: 1 model with Harlequin's Kiss and Fusion Pistol (29pts), 1 model with Harlequin's Caress and Fusion Pistol (29pts), 1 model with Harlequin's Kiss(20pts), 2 models with no upgrades (26pts)

**104pts**

Troops2: Harlequin Troupe with 5 players: 1 model with Harlequin's Kiss and Fusion Pistol (29pts), 1 model with Harlequin's Caress and Fusion Pistol (29pts), 1 model with Harlequin's Kiss(20pts), 2 models with no upgrades (26pts)

**104pts**

Troops3: Harlequin Troupe with 5 players: 1 model with Harlequin's Kiss and Fusion Pistol (29pts), 1 model with Harlequin's Caress and Fusion Pistol (29pts), 1 model with Harlequin's Kiss(20pts), 2 models with no upgrades (26pts)

**104pts**

Fast Attack1:6 Skyweavers with 6 Haywire Cannons and 6 Zephyrglaives

**306pts**

Elites1: Death Jester, Warlord

**45pts**

Elites2: Death Jester

**45pts**

Elites3: Death Jester

**45pts**

Detachment 2: Harlequins Battalion, Masque Form: Silent Shroud

HQ3: Troupe Master, Fusion Pistol, Harlequin's Kiss, 86pts

HQ4: Shadowseer, 125pts

Troops4: Harlequin Troupe with 5 players: 1 model with Harlequin's Kiss and Fusion Pistol (29pts), 1 model with Harlequin's Caress and Fusion Pistol (29pts), 1 model with Harlequin's Kiss(20pts), 2 models with no upgrades (26pts)

**104pts**

Troops5: Harlequin Troupe with 5 players: 1 model with Harlequin's Kiss and Fusion Pistol (29pts), 1 model with Harlequin's Caress and Fusion Pistol (29pts), 1 model with Harlequin's Kiss(20pts), 2 models with no upgrades (26pts)

**104pts**

Troops6: Harlequin Troupe with 5 players: 1 model with Harlequin's Kiss and Fusion Pistol (29pts), 1 model with Harlequin's Caress and Fusion Pistol (29pts), 1 model with Harlequin's Kiss(20pts), 2 models with no upgrades (26pts)

**104pts**

Troops7: Harlequin Troupe with 10 players, 4 models with Harlequin's Kiss (80pts), 2 models with Harlequin's Caress (40pts), 4 models with no upgrades (52pts)

**172pts**

Elites4: Solitaire, Harlequin's Kiss, Harlequin's Caress

**98pts**

Detachment 3: Drukhari Battalion, Kabal: Kabal of the Black Heart

HQ5: Archon, Venom Blade, Phantasm Grenade Launcher (index option)

**75pts**

HQ6: Archon, Venom Blade, Phantasm Grenade Launcher (index option)

**75pts**

Troops8: 5 Kabalite Warriors, Phantasm Grenade Launcher

**33pts**

Troops9: 5 Kabalite Warriors

**30pts**

Troops10: 5 Kabalite Warriors

**30pts**



# HERETIC ASTARTES



**CLUB: VALE RENEGADES**

**FACTIONS USED: CHAOS SPACE MARINES, CHAOS DAEMONS, THOUSAND SONS**

**TOTAL COMMAND POINTS: 14**

**TOTAL ARMY POINTS: 1998**

Spearhead Detachment, Alpha Legion (913) +1 CP

HQ1 Daemon Prince (146), Wings (24), Malefic Talon (10), Mark of Khorne (0)

**[180pts]**

TR1 37 Cultists (148), Cultist Champion (0), 37 Autoguns (0), Mark of Slaanesh (0)

**[148pts]**

HS1 3 Obliterators (195), Mark of Slaanesh (0), Fleshmetal Guns (0)

**[195pts]**

HS2 3 Obliterators (195), Mark of Nurgle (0), Fleshmetal Guns (0)

**[195pts]**

HS3 3 Obliterators (195), Mark of Nurgle (0), Fleshmetal Guns (0)

**[195pts]**

Battalion Detachment, Chaos Daemons (619) +5 CP

HQ2 Poxbringer (70), Balesword (0)

**[70pts]**

HQ3 Sloppity Bilepiper (60), Marotter (0)

**[60pts]**

TR2 3 Nurgling Swarms (54)

**[54pts]**

TR3 28 Plaguebearers (196), Plagueridden (0), Daemonic Icon (15), Instrument of Chaos (10)

**[221pts]**

TR4 27 Plaguebearers (189), Plagueridden (0), Daemonic Icon (15), Instrument of Chaos (10)

**[214pts]**

Battalion Detachment, Thousand Sons (466) +5 CP

HQ4 Ahriman on Disc of Tzeentch (166)

**[166pts]**

HQ5 Daemon Prince of Tzeentch (146), Wings (24), Malefic Talon (10), Mark of Tzeentch (0), RELIC: Helm of the Third Eye WARLORD

**[180pts]**

TR5 10 Cultists (40), Cultist Champion (0), 10 Autoguns (0), Mark of Tzeentch (0)

**[40pts]**

TR6 10 Cultists (40), Cultist Champion (0), 10 Autoguns (0), Mark of Tzeentch (0)

**[40pts]**

TR7 10 Cultists (40), Cultist Champion (0), 10 Autoguns (0), Mark of Tzeentch (0)

**[40pts]**



## TOMOS LEWIS

**CLUB: N/A**

**FACTIONS USED: CHAOS SPACE MARINES, DEATH GUARD**

**TOTAL COMMAND POINTS: 9**

**TOTAL ARMY POINTS: 2000**

Battalion Detachment, Death Guard (937) +5 CP

HQ1: Chaos Lord (81), Combi-bolter, Power axe – Warlord

**(81pts)**

HQ2: Sorcerer (98), Force sword

**(98pts)**

TR1: Chaos cultists (44) 11X, (0, 1 champion), 10X autoguns (0) Heavy stubber (4)

**(48pts)**

TR2: Chaos cultists (44) 11X, (0, 1 champion), 11X autoguns (0)

**(44pts)**

TR3: Plague Marines (170) 10X, 0, 1 Champion), 2X Blight launchers (20)

**(190pts)**

EL1: Biologus Putrifier (74)

**(74pts)**

DT1: Terrax-Pattern termite assault drill (130), 2X storm bolters (4)

**(134pts)**

DT2: Terrax-Pattern termite assault drill (130), 2X storm bolters (4)

**(134pts)**

DT3: Terrax-Pattern termite assault drill (130), 2X storm bolters (4)

**(134pts)**

Spearhead Detachment, Alpha Legion (1063 points) +1 cp

HQ1: Warpsmith, (45), Flamer (9), Meltagun (17), Power axe (5)

**(76 pts)**

HS1: Hellforged Leviathan Dreadnought (175), 2X Hellflamer (34), 2X Butcher cannon Array (120), Mark of Nurgle (0)

**(329pts)**

HS2: Hellforged Leviathan Dreadnought (175), 2X Hellflamer (34), 2X Butcher cannon Array (120), Mark of Nurgle (0)

**(329pts)**

HS3: Hellforged Leviathan Dreadnought (175), 2X Hellflamer (34), 2X Butcher cannon Array (120), Mark of Nurgle (0)

**(329pts)**



## JONATHAN JONES

**CLUB: N/A**

**FACTIONS USED: CHAOS SPACE MARINES, THOUSAND SONS, CHAOS DAEMONS**

**TOTAL COMMAND POINTS: 15**

**TOTAL ARMY POINTS: 1999**

Battalion Detachment, Faction Keyword: Heretic Astartes, Points: 1116, CP: 5 + 2

HQ 1: Abaddon the Despoiler [Warlord - First among Traitors] (Black Legion)

**240 points**

HQ 2: Exalted Champion (70), Chain sword (0), Power sword (4), Mark of Khorne = (Alpha Legion)

**74 points**

HQ 3: Sorcerer (90), Force Staff (8), Mark of Slaanesh = (Alpha Legion)

**98 points**

Troop 1: 26 x Cultists (104), 27 x Autogun (0), Mark of Slaanesh = (Black Legion)

**104 Points**

Troop 2: 40 x Cultists (160), 40 x Autogun (0), Mark of Slaanesh = (Black Legion)

**160 Points**

Troop 3: 40 x Cultists (160), 40 x Autogun (0), Mark of Khorne = (Alpha Legion)

**160 Points**

Elite 1: 5 x Bezerkers (80), 5 x chain sword (0), 5 x Chain Axe (5) = (Alpha Legion)

**85 points**

Hvy Spt 1: 3 x Obliterator (195), Mark of Slaanesh = (Black Legion)

**195 points**

Battalion Detachment, Faction Keyword: Thouasand Sons, Points: 763, CP: 5

HQ 4: Ahriman (131)

**131 points**

HQ 5: Daemon Prince of Tzeentch (146), Wings (24) 2 x Malefic Talons (10)

**180 points**

HQ 6: Daemon Prince of Tzeentch (146), Wings (24) 2 x Malefic Talons (10)

**180 points**

Troop 4: 9 x Cultists (36), Clutist Champion (4), 10 x Autogun (0)

**40 Points**

Troop 5: 9 x Cultists (36), Clutist Champion (4), 10 x Autogun (0)

**40 Points**

Troop 6: 26 x Tzaangors (182), 26 x Tzaangor Blades (0), Brayhorn (10)

**192 points**

Patrol Detachment, Faction Keyword: Daemons, Points: 120, CP: 0

HQ 7 : Herald of Slaanesh (66)

**66 points**

Troop 7 : 3 x Nurglings (54)

**54 points**



# IMPERIAL KNIGHTS



## OLIVER BANKS

**CLUB: VALE RENEGADES**

**FACTIONS USED: IMPERIAL KNIGHTS, ASTRA MILITARUM, ADEPTUS MECHANICUS**

**TOTAL COMMAND POINTS: 14**

**TOTAL ARMY POINTS: 1997 PTS**

Patrol Detachment, Militarum Tempestus [95 Points] +0 CP

Tempestor Prime (40), bolt pistol (1), WARLORD

**[41pts]**

5 Militarum Tempestus Scions (45), grenade launcher (5), bolt pistol (1), chainsword (0), 3 hot-shot lasguns (3)

**[54 pts]**

Super Heavy Detachment, House Krast [1643 Points] + 6 CP

LoW1: Knight Crusader (285), avenger gatling cannon w. heavy flamer (92), rapid fire battle cannon w. heavy stubber (104), ironstorm missile pod (16), heavy stubber (4)

**[501pts]**

LoW2: Knight Preceptor (385), las-impulsor (0), thunderstrike gauntlet (35), ironstorm missile pod (16), heavy stubber (4)

**[440pts]**

LoW3: Knight Gallent (285), reaper chainsword (30), thunderstrike gauntlet (35), heavy stubber (4)

**[354pts]**

LoW4: Armiger Helverin (170), armiger autocannon x2 (0), heavy stubber (4)

**[174pts]**

LoW5: Armiger Helverin (170), armiger autocannon x2 (0), heavy stubber (4)

**[174pts]**

Battalion Detachment, Stygies VIII [259 Points] + 5 CP

HQ1: Tech Priest Enginseer (40), Omnisian Axe (0), servo arm (12)

**[52pts]**

HQ2: Tech Priest Enginseer (40), Omnisian Axe (0), servo arm (12)

**[52pts]**

TR1: 5 Skitari Rangers (40), transauranic arquebus (25)

**[65pts]**

TR2: 5 Skitari Vanguard (45)

**[45pts]**

TR3: 5 Skitari Vanguard (45)

**[45pts]**



## ANDREW LEWIS

**CLUB: VALE RENEGADES**

**FACTIONS USED: IMPERIAL KNIGHTS, ASTRA MILITARUM, BLOOD ANGELS**

**TOTAL COMMAND POINTS: 19**

**TOTAL ARMY POINTS: 2000**

Super Heavy Detachment, Imperial Knights (House Raven) [952 Points] +3CP

LOW1: Knight Castellan (510), Plasma Decimator (0), Titanic Feet (0), 2x Twin Meltagun (0), 2x Shieldbreaker Missiles (24), 2x Twin Siegebreaker Cannons (70), Volcano Lance (0)

**[604pts]**

LOW2: 1 Armiger Helverin (170), Heavy Stubber (4)

**[174pts]**

LOW3: 1 Armiger Helverin (170), Heavy Stubber (4)

**[174pts]**

Brigade Detachment, Astra Militarum (Cadian) [673 Points] +12CP

HQ1: Company Commander (30), Chainsword (0), Shotgun (0), RELIC (Kurov's Aquila)

**[30pts]**

HQ2: Company Commander (30), Chainsword (0), Shotgun (0), WARLORD

**[30pts]**

HQ3: Company Commander (30), Chainsword (0), Shotgun (0)

**[30pts]**

TR1: 10 Guardsmen (40), 9 Lasguns (0), Sergeant (0), Chainsword (0), Laspistol (0)

**[40pts]**

TR2: 10 Guardsmen (40), 9 Lasguns (0), Sergeant (0), Chainsword (0), Laspistol (0)

**[40pts]**

TR3: 10 Guardsmen (40), 9 Lasguns (0), Sergeant (0), Chainsword (0), Laspistol (0)

**[40pts]**

TR4: 10 Guardsmen (40), 9 Lasguns (0), Sergeant (0), Chainsword (0), Laspistol (0)

**[40pts]**

TR5: 10 Guardsmen (40), 9 Lasguns (0), Sergeant (0), Chainsword (0), Laspistol (0)

**[40pts]**

TR6: 10 Guardsmen (40), 9 Lasguns (0), Sergeant (0), Chainsword (0), Laspistol (0)

**[40pts]**

EL1: 1 Commissar (15), Boltgun (1)

**[16pts]**

EL2: 1 Commissar (15), Boltgun (1)

**[16pts]**

EL3: Ogryn Bodyguard (55), Slab Shield (0), Frag Bombs (0), Bullgryn Maul (7)

**[62pts]**

FA1: 5 Rough Riders (40), Sergeant (0), 5 Hunting Lances (10), 5 Chainswords (0), 5 Laspistols (0)

**[50pts]**

FA2: 5 Rough Riders (40), Sergeant (0), 5 Hunting Lances (10), 5 Chainswords (0), 5 Laspistols (0)

**[50pts]**

FA3: 5 Rough Riders (40), Sergeant (0), 5 Hunting Lances (10), 5 Chainswords (0), 5 Laspistols (0)

**[50pts]**

HS1: 3 Heavy Weapons Teams (18), 3 Mortars (15), 6 Lasguns (0)

**[33pts]**

HS2: 3 Heavy Weapons Teams (18), 3 Mortars (15), 6 Lasguns (0)

**[33pts]**

HS3: 3 Heavy Weapons Teams (18), 3 Mortars (15), 6 Lasguns (0)

**[33pts]**

Supreme Command Detachment, Blood Angels [375 Points] +1CP

HQ1: Captain (74), Jump Pack (19), Storm Shield (15), Thunder Hammer (21)

**[129pts]**

HQ1: Captain (74), Jump Pack (19), Storm Shield (15), Thunder Hammer (21)

**[129pts]**

HQ1: Captain (74), Jump Pack (19), Thunder Hammer (21), Master Crafted Boltgun (3)

**[117pts]**



## RORY ANDREW

**CLUB: N/A**

**FACTIONS USED: IMPERIAL KNIGHTS, BLOOD ANGELS, ASTRA MILITARUM**

**TOTAL COMMAND POINTS: 19**

**TOTAL ARMY POINTS: 2000**

Battalion detachment, Astra Militarum <CADIAN>, 233 points, 16 power rating, +5 command points

HQ1: Company Commander (1), (30), boltgun (1), chainsword (0), frag grenades (0)

**31 points, 2 power rating**

HQ2: Company Commander (1), (30), boltgun (1), chainsword (0), frag grenades (0)

**31 points, 2 power rating**

TROOPS1: Infantry Squad (7 guardsmen, 1 sergeant, 1 heavy weapon team), (40), 9 lasguns (one on mortar team) (0), boltgun (sergeant) (1), frag grenades (0), mortar (5)

**46 points, 3 power rating**

TROOPS2: Infantry Squad (7 guardsmen, 1 sergeant, 1 heavy weapon team), (40), 8 lasguns (one on mortar team) (0), boltgun (sergeant) (1), frag grenades (0), mortar (5)

**46 points, 3 power rating**

TROOPS3: Infantry Squad (7 guardsmen, 1 sergeant, 1 heavy weapon team), (40), 8 lasguns (one on mortar team) (0), boltgun (sergeant) (1), frag grenades (0), mortar (5)

**46 points, 3 power rating**

HS1: Heavy Weapons Squad (3), (18), 3 mortars (15), frag grenades (0), 3 lasguns (0)

**33 points, 3 power rating**

Battalion detachment, Blood Angels, 423 points, 24 power rating, +5 command points

HQ3: Blood Angels Captain with jump pack (1), (93 points), thunder hammer (21), storm shield (15), frag grenades (0), krak grenades (0), bolt pistol (0)

**129 points, 6 power rating**

HQ4: Blood Angels Captain with jump pack (1), (93 points), thunder hammer (21), storm shield (15), frag grenades (0), krak grenades (0), bolt pistol (0)

**129 points, 6 power rating**

TROOPS4: Scout squad (4 scouts and scout sergeant), (55), 5 combat knives (one on sergeant) (0), 5 bolt pistols (one on sergeant), (0), frag grenades (0), krak grenades (0)

**55 points, 4 power rating**

TROOPS5: Scout squad (4 scouts and scout sergeant), (55), 5 combat knives (one on sergeant) (0), 5 bolt pistols (one on sergeant), (0), frag grenades (0), krak grenades (0)

**55 points, 4 power rating**

TROOPS6: Scout squad (4 scouts and scout sergeant), (55), 5 combat knives (one on sergeant) (0), 5 bolt pistols (one on sergeant), (0), frag grenades (0), krak grenades (0)

**55 points, 4 power rating**

Super heavy detachment, Imperial Knights <QUESTOR MECHANICUS> <HOUSE RAVEN>, 1344 points, 70 power rating, +6 command points

LOW1: Knight Gallant (1), (285), titanic feet (0), heavy stubber (4), thunderstrike gauntlet (35), reaper chainsword (30), ironstorm missile pod (16)

**370 points, 20 power rating**

LOW2: Knight Gallant (1), (285), titanic feet (0), heavy stubber (4), thunderstrike gauntlet (35), reaper chainsword (30), ironstorm missile pod (16)

**370 points, 20 power rating**

LOW4: Knight Castellán (1), (510), volcano lance (0), plasma decimator (0), 2 twin meltaguns (0), 2 twin siegebreaker cannons (70), 2 shieldbreaker missiles (24)

**604 points, 30 power rating**



## OZZIE MAJOR

**CLUB: N/A**

**FACTIONS USED: IMPERIAL KNIGHTS, ASTRA MILITARUM**

**TOTAL COMMAND POINTS: 14**

**TOTAL ARMY POINTS: 1,999**

Battalion Detachment, Astra Militarum, Cadia, (369 points) + 5 CP

HQ1: Company commander (30), Las pistol (0), WARLORD

**[30]**

HQ2: Commissar (30), Bolt pistol (1), power sword (4), RELIC (Kurov's Aquilla)

**[35]**

TR1: 10 Infantry Squad (40), 7 las guns (0), sergeant (0) bolt pistol (1) chainsword (0), Heavy weapons team (0) mortar (5)

**[46]**

TR2: 10 Infantry Squad (40), 7 las guns (0), sergeant (0) bolt pistol (1) chainsword (0), Heavy weapons team (0) mortar (5)

**[46]**

TR3: 10 Infantry Squad (40), 7 las guns (0), sergeant (0) las pistol (0) chainsword (0), Heavy weapons team (0) mortar (5)

**[45]**

HS1: Leman Russ Conqueror (147), Lascannon (20), co-axial storm bolter (0)

**[167]**

Super Heavy Detachment, Imperial Knights, House Vulker (1,630 points) +6 CP

LOW1: Knight Valiant (500), 2x twin siegebreaker cannons (70), 2x Shieldbreaker missiles (24), twin meltaguns (0), Thundercoil harpoon (0), conflagration cannon (0) Titanic feet (0)

**[594]**

LOW2: Knight Castellan (510) 2x twin siegebreaker cannons (70), 2x Shieldbreaker missiles (24), twin meltaguns (0), Titanic feet (0), Volano Lance (0), Plasma anihalator. RELIC (Cawl's wrath)

**[604]**

LOW3: Knight Warden (285), Avenger gatling cannon (75), Thunderstrike gauntlet (0) heavy stubber (4), heavy flamer (170), titanic feet (0), Ironstorm missile pod (16)

**[432]**



**CLUB: VALE RENEGADES**

**FACTIONS USED: IMPERIAL KNIGHTS, ASTRA MILITARUM**

**TOTAL COMMAND POINTS: 14**

**TOTAL ARMY POINTS: 2000 PTS**

**RELIC: KUROVS AQUILA**

Battalion Detachment, Cadian [285 Points] + 5 CP

HQ1: Company Commander (30) Warlord, chainsword (0), Bolt pistol (1)

**[31pts]**

HQ2: Primaris Psyker (38), force stave (8)

**[46pts]**

TR1: 6 x guardsman (24), Guardsman w/Plasma (11), Heavy weapons team w mortar (13), Las gun(0 pts),Sergeant( 4), las pistol (0), chainsword (0)

**[52 pts]**

TR2: 6 x guardsman (24), Guardsman w/Plasma (11), Heavy weapons team w mortar (13), Las gun(0 pts),Sergeant( 4), las pistol (0), chainsword (0)

**[52 pts]**

TR3: 6 x guardsman (24), Guardsman w/Plasma (11), Heavy weapons team w mortar (13), Las gun(0 pts),Sergeant( 4), las pistol (0), chainsword (0)

**[52 pts]**

TR4:6 x guardsman (24), Guardsman w/Plasma (11), Heavy weapons team w mortar (13), Las gun(0 pts),Sergeant( 4), las pistol (0), chainsword (0)

**[52 pts]**

Super-Heavy Detachment, Imperial Knights (House Taranis) [1020 points] +3cp

LOW1: Armiger Helvrin (170), heavy stubber (4), 2 x Armiger autcannon (0)

**[174 pts]**

LOW2: Knight Paladin (320), 2 x heavy stubber(4), chainsword( 30) battle cannon(100)

**[423pts]**

LOW3: Knight Paladin (320), 2 x heavy stubber(4), chainsword( 30) battle cannon(100)

**[423 pts]**

Super-Heavy Detachment, Imperial Knights (House Terryn) [695points] +3cp

LOW1: Armiger Warglaive (223), heavy stubber(4) thermal spear(0),Chain-Cleaver(0)

**[177pts]**

LOW2: Armiger Warglaive (223), heavy stubber(4) thermal spear(0),Chain-Cleaver(0)

**[177pts]**

LOW3: Knight Gallant (285), 1 heavy stubber(4), chainsword( 30) Thunderstrike gauntlet(35)

**[354pts]**



## SHEM KENNEFORD

**CLUB: N/A**

**FACTIONS USED: IMPERIAL KNIGHTS**

**TOTAL COMMAND POINTS: 9**

**TOTAL ARMY POINTS: 1995**

Super-Heavy Detachment, House Hawkshroud, [1995 Points] + 6CP

LoW1: Knight Crusader (285), Avenger Gatling Cannon (75), Thermal Cannon (76), Heavy Stubber (4), Heavy Flamer (17) - WARLORD

**[457pts]**

LoW2: Knight Gallant (285), Reaper Chainsword (30), Thunderstrike Gauntlet (35), Meltagun (17), Ironstorm missile Pod (16)

**[383pts]**

LoW3: Knight Castellan (510), Plasma Decimator (0), Volcano Lance (0), 2x Twin Meltaguns (0), 2x Shieldbreaker Missiles (24), 2x Twin Siegebreaker Cannons (70)

**[604pts]**

LoW4: 2x Armiger Helverins (340), 4x Armiger Autocannons (0), 2x Meltaguns (34)

**[374pts]**

LoW5: 1x Armiger Warglaives (160), Thermal Spear (0), Reaper Chaincleaver (0), Meltagun (17)

**[177pts]**



## PAUL O'REGAN

**CLUB:** VALE RENEGADES  
**TOTAL COMMAND POINTS:** 14CPS  
**FACTIONS USED:** IMPERIAL KNIGHTS, ASTRA MILITARUM  
**TOTAL ARMY POINTS:** 2000 POINTS  
**ARMY NAME:** THE SHIRKERS

### Battalion detachment, Catachan 252 points +5CP

HQ1: Lord Commissar (30), bolt pistol (1), Power Sword (4)

**[35pts]**

HQ1: Company Commander (30), Las pistol (0), chain sword (0) WARLORD Relic: Kurov's Aquila

**[30pts]**

TR1: Infantry Squad (40), 9 x Las guns (0), Las pistol (0), Chain sword (0)

**[40pts]**

TR2: Infantry Squad (40), 9 x Las guns (0), Las pistol (0), Chain sword (0)

**[40pts]**

TR3: Infantry Squad (40), heavy mortar (5), 8 x Las guns (0), Las pistol (0), Chain sword (0)

**[45pts]**

E11: Ogryn Bodyguard, Slab shield, Maul

**[62pts]**

### Super heavy detachment, House Hawkshroud Knights 1748 points +6CP

LOW1: Knight Gallant (285), Reaper Chainsword (30), Thunderstrike gauntlet (35), Heavy Stubber (4)

**[354 pts]**

LOW: Knight Gallant (285), Reaper Chainsword (30), Thunderstrike gauntlet (35), Heavy Stubber (4)

**[354 pts]**

LOW: Knight Crusader (285), Thermal Cannon (76), Avenger Gatling Cannon (75), Heavy Stubber (4), Heavy Flamer (17)

**[457 pts]**

LOW: Knight Valiant (500), Thunder harpoon (0), Conflagration cannon (0), Twin siegbreaker cannon (35), Two twin meltaguns, Four shieldbreaker missiles (48)

**[583 pts]**



**CLUB: N/A**

**FACTIONS USED: IMPERIAL KNIGHTS, ASTRA MILITARUM**

**TOTAL COMMAND POINTS: 14**

**TOTAL ARMY POINTS: 1986**

Super heavy detachment, Imperial Knights, Hawkshroud, 1791 points +6CP

LOW1: Knight Castellan (510), Plasma Decimator (0), Titanic Feet (0), 2x Twin Meltagun (0), 2x Shieldbreaker Missiles (24), 2x Twin Siegebreaker Cannons (70), Volcano Lance (0)

**[604pts]**

LOW2: Knight Castellan (510), Plasma Decimator (0), Titanic Feet (0), 2x Twin Meltagun (0), 4x Shieldbreaker Missiles (48), 1x Twin Siegebreaker Cannons (35), Volcano Lance (0)

**[593pts]**

LOW3: Knight Valiant (500), Thunder harpoon (0), Conflagration cannon (0), 2x Twin siegbreaker cannon (70), 2x twin meltaguns, 2x shieldbreaker missiles (24)

**[594 pts]**

Battalion detachment, Cadian, 195 points +5CP

HQ1: Company Commander (30), las pistol (0), chain sword (0) Relic: Kurov's Aquila

**[30pts]**

HQ1: Company Commander (30), plasma pistol (5), chain sword (0) WARLORD

**[35pts]**

TR1: Infantry Squad (40), 9 x Las guns (0), Las pistol (0), Chain sword (0), Heavy Weapons Team, Mortar (5)

**[45pts]**

TR2: Infantry Squad (40), 9 x Las guns (0), Las pistol (0), Chain sword (0), Heavy Weapons Team, Mortar (5)

**[45pts]**

TR1: Infantry Squad (40), 9 x Las guns (0), Las pistol (0), Chain sword (0)

**[40pts]**



# NECRONS



## DYLAN D'AUNCEY

**CLUB: N/A**

**FACTIONS USED: NECRONS**

**TOTAL COMMAND POINTS: 8**

**TOTAL ARMY POINTS: 1990PTS**

Battalion Detachment, Mephrit Dynasty [1990 Points] + 8 CP

HQ1: Overlord (84), Resurrection Orb (35), Voidscythe (20) The Veil of Darkness (0) - WARLORD

**[139pts]**

HQ2: Cryptek (70), Staff Of Light (10), Chronometron (15)

**[95pts]**

HQ3: Cryptek (70), Staff Of Light (10), Chronometron (15)

**[95pts]**

TR1: 19 Necron Warriors (228), 19 Gauss Flayer (0)

**[240pts]**

TR2: 20 Necron Warriors (240), 20 Gauss Flayer (0)

**[240pts]**

TR3: 10 Immortals (80), 10 Guass Blaster (90)

**[170pts]**

EL1: Triarch Stalker (117), Twin Heavy Gauss Cannon (54), Massive Forelimbs (0)

**[171pts]**

FA1: 6 Tomb Blades (84), 6 Shieldvanes (18), 12 Gauss Blaster (108)

**[210pts]**

FA2: 6 Destroyers (180), 6 Gauss Cannon (120)

**[300pts]**

HS1: 3 Heavy Destroyer (90), 3 Heavy Gauss Cannon (81)

**[171pts]**

HS2: 3 Heavy Destroyer (90), 3 Heavy Gauss Cannon (81)

**[171pts]**



# ORKS



## JACK ELDRIDGE

**CLUB: N/A**

**FACTIONS USED: ORKS**

**TOTAL COMMAND POINTS: 8**

**TOTAL ARMY POINTS: 1958**

Battalion Detachment, Deathskullz [985 points] + 5CP

HQ1: Big Mek (55), Kustom Force Field (20), Rokkit Launcha (12) - WARLORD

**[87pts]**

HQ2: Weirdboy (62), Weirdboy Staff (0)

**[62pts]**

TR1: 30x Gretchin (90), 30x Grot Blasta (0)

**[90pts]**

TR2: 30x Gretchin (90), 30x Grot Blasta (0)

**[90pts]**

TR3: 25x Gretchin (75), 25x Grot Blasta (0)

**[75pts]**

EL1: Runtherd (26), Squig Hound (0), Grabba Stikk (0), Slugga (0)

**[26pts]**

HS1: 4x Killa Kanz (204), 1x Big Shoota (6), 1x Scorcha (17), 1x Rokkit Launcha (12), 1x Grotzooka (10)

**[249pts]**

HS2: 4x Killa Kanz (204), 1x Big Shoota (6), 1x Scorcha (17), 1x Rokkit Launcha (12), 1x Grotzooka (10)

**[249pts]**

HS3: 1x Mek Gunz (15), 1x Bubble Chukka (32), 5x Grot Gunners (10)

**[57pts]**

Super-Heavy Auxiliary Detachment, Deathskullz [973 points] + OCP

LoW1: Stompa (900), Supa-Gatler (28), Deffkannon (0), 3x Big Shootas (18), Twin Big Shoota (10), Scorcha (17), Mega Choppa(0), 5x Supa-Rokkits(0)

**[973pts]**



# QUESTOR TRAITORIS



## ADAM RYLAND

**CLUB: TEAM WALES**

**FACTIONS USED: RENEGADE KNIGHTS, THOUSAND SONS, CHAOS DAEMONS**

**TOTAL COMMAND POINTS: 11**

**TOTAL ARMY POINTS: 1997 PTS**

Super Heavy Auxiliary Detachment, Thousand Sons Detachment, 445pts, 23PL, 0CP

LoW 1: Magnus the Red (445) WARLORD - Lord of Forbidden Lore,(Pyschic power's , Warp time wc6,Death hex wc8, Weaver of fates wc6, Glamour of Tzeentch wc7)

**[445, 23 PL]**

Super Heavy Detachment, Renegade Knights, 1294pts, 68PL, +3CP

LoW 2: Renegade Knight (285), Avenger Gatling Cannon x2 (150), Heavy Flamer x2 (34), Heavy Stuber (4),Ironstorm missile pod (16) (Character)

**[489, 25 PL]**

LoW 3: Renegade Knight (285), Thermal cannon x2 (152), Heavy Stuber (4),Ironstorm missile pod (16)

**[457, 25 PL]**

LoW 4: 2 x Renegade Armiger (320), 4 x Armiger Autocannon (20), 2 x Heavy Stubber (8)

**[348, 18 PL]**

Chaos Daemons Battalion Detachment, 258pts, 19PL, +5CP

HQ 1 - Changelcaster (Psychic powers- Gaze of fate WC 6, Boon of change WC 7)

**[78, 4 PL]**

HQ 2 - Herald of slaanesh (Psychic power- Pavane of Slaanesh WC 6)

**[66, 4 PL]**

TROOP 1 - 3 Nurglings

**[54, 3 PL]**

TROOP 2 - 10 Brimstone Horrors

**[30, 4 PL]**

TROOP 3 - 10 Brimstone Horrors

**[30, 4 PL]**



# SPACE WOLVES



## DEON JARVIS

**CLUB: N/A**

**FACTIONS USED: SPACE WOLVES**

**TOTAL COMMAND POINTS: 10**

**TOTAL ARMY POINTS: 2000**

### Battalion Detachment [1277] +5CP

HQ1: Wolf Lord on Bike (98), Thunder Hammer (21), Storm Shield (15) – Warlord

**[134]**

HQ2: Wolf Guard Battle Leader (60), Chainsword (0), Storm Bolter (2)

**[62]**

HQ3: Bjorn the Fell Handed (180), True Claw (0), Heavy Flamer (17), Twin Lascannon (50) +1CP

**[247]**

TR1: Grey Hunters (65), 5 x Boltgun (0), 5 x Chainsword (0), Wolf Guard Pack Leader (16), Wolf Claw (10), Storm Bolter (2)

**[93]**

TR2: Blood Claws (65), 5 x Bolt Pistol (0), 5 x Chainsword (0)

**[65]**

TR3: Blood Claws (65), 5 x Bolt Pistol (0), 5 x Chainsword (0)

**[65]**

HEAVY1: Long Fangs (70), 4 x Lascannon (100), Chainsword (0), Boltgun (0), Wolf Guard Pack Leader (16), Chainsword (0), Storm Bolter (2)

**[188]**

TRANSPORT1: Rhino (70), Storm Bolter (2)

**[72]**

TRANSPORT2: Rhino (70), Storm Bolter (2)

**[72]**

FLYER1: Stormwolf (165), 2 x Lascannon (50), 2 x Twin Heavy Bolter (34), Twin Hellfrost Cannon (30)

**[279]**

### Supreme Command Detachment [723] +1CP

HQ1: Ulrick the Slayer (110)

**[110]**

HQ2: Njal Stormcaller (138)

**[138]**

HQ3: Wolf Guard Battle Leader (60), Thunder Hammer (21), Storm Shield (15)

**[96]**

HQ4: Wolf Guard Battle Leader on Thunder Wolf (104), Thunder Hammer (21), Storm Shield (15) RELIC: Wulfen Stone

**[140]**

ELITE1: 5 x Wulfen (140), Frost Claws (15), 4 x Thunder Hammer (64), 4 x Storm Shield (20)

**[239]**



**CLUB: VALE RENEGADES**

**FACTIONS USED: SPACE WOLVES**

**TOTAL COMMAND POINTS: 9**

**TOTAL ARMY POINTS: 1998**

Battalion Detachment (Imperium - Space Wolves) [75PL, 1409pts +5cp]

HQ - Wolf Lord with Jump Pack [93]: Frag& Krak grenades, Jump Pack [1 PL], Storm shield [15pts], Thunder hammer [21pts], Warlord

**[6 PL, 129pts]**

HQ - Rune Priest with Jump pack [112]: Frag& Krak grenades, Jump Pack [1 PL], Runic sword [10pts], Storm bolter [2pts]

**[7 PL, 124pts]**

HQ - Wolf Guard Battle Leader with Jump Pack [78]: Chainsword, Frag & Krak grenades, Jump Packs [1 PL], Storm bolter [2pts]

**[5 PL, 80pts]**

Troops – 4 Grey Hunters [52]: Bolt pistol, Boltgun, Frag & Krak grenades, Chainswords, Pack Leader [13pts]: Power Sword [4]

**[4 PL, 69pts]**

Troops – 4 Grey Hunters [52]: Pack Leader [13pts], Bolt pistol, Boltgun, Frag & Krak grenades, Chainswords.

**[4 PL, 65pts]**

Troops – 4 Grey Hunters [52]: Pack Leader [13pts], Bolt pistol, Boltgun, Frag & Krak grenades, Chainswords.

**[4 PL, 65pts]**

Heavy Support – Whirlwind [70]: Whirlwind castellan launcher [25pts]

**[6 PL, 95pts]**

Heavy Support – 4 Long Fangs [56]: Bolt pistol, Frag & Krak grenades, 2\*Lascannon [50pts] , 2\*Missile launcher [50pts], Long Fang Pack Leader [14pts] Chainsword, Frag & Krak grenades, Boltgun and Bolt Pistol

**[8 PL, 170pts]**

Flyer - Stormfang Gunship [175]: Helfrost destructor, Two Lascannons [50pts] Two Twin Multi-Meltas

**[108pts]**

[15 PL, 333pts]

Flyer – Stormwolf [165]: Twin helfrost cannon [30pts], Two Lascannons [50pts], Two Twin Heavy Bolters [34pts]

**[16 PL, 279pts]**

Vanguard Detachment (Imperium - Space Wolves) [40 PL, 589pts, +1cp]

HQ - Wolf Guard Battle Leader with Jump Pack [78]: Chainsword, Frag & Krak grenades, Jump Packs [1 PL], Storm bolter [2pts]

**[5 PL, 80pts]**

Elites - Aggressors: 2x Aggressor [42pts], Aggressor Pack Leader [21pts] 3\*Auto Boltstorm

Gauntlets/Fragstorm [36pts], 3\*Fragstorm grenade Launcher [12]

**[6 PL, 111pts]**

Elites - Primaris Ancient: Bolt pistol, Bolt rifle, Frag & Krak grenades

**[5 PL, 69pts]**

Elites – Wulfen: 6x Wulfen [168pts], 2x Great frost axe [34pts], 4x Thunder hammer & Stormshield [84pts], Wulfen Pack Leader [28pts]: Frost claws [15pts]

**[23 PL, 329pts]**



## MICHAEL FLETCHER

**CLUB: N/A**

**FACTIONS USED: SPACE WOLVES, ASTRA MILITARUM**

**TOTAL COMMAND POINTS: 16**

**TOTAL ARMY POINTS: 1999 PTS**

**TOTAL POWER LEVEL: 122**

**ARMY NAME: FLETCHERS FAITHFUL**

Njals Battalion, Space Wolves, [ 639pts] 34PL + 5cp

HQ1: Njal Stormcaller, 1 Model, (wargear included - Staff of the stormcaller, bolt pistol, frag grenades and krak grenades, Psyber Raven, Runic Armour, Psychic Hood), PL[7], points

**[138]**

HQ2: Wolf Priest with Jump Pack, 1 Model, Jump pack (n/a), bolt pistol (0), crozius arcanum (0)Krak grenades (0), frag grenades (0), PL[6], points

**[97]**

Troop 1: Grey Hunters, 5 models (13x5=65), 5 x boltgun (0), 5 x Chainsword (0), 5 x bolt pistol (0), 5 x Krak Grenades (0), 5 x Frag Grenades (0), PL[4], points

**[65]**

Troop 2: Grey Hunters, 5 models (13x5=65), 5 x boltgun (0), 5 x Chainsword (0), 5 x bolt pistol (0), 5 x Krak Grenades (0), 5 x Frag Grenades (0), PL[4], points

**[65]**

Troop 3: Grey Hunters, 5 models (13x5=65), 5 x boltgun (0), 5 x Chainsword (0), 5 x bolt pistol (0), 5x Krak Grenades (0), 5 x Frag Grenades (0), PL[4], points

**[65]**

Heavy Support 1: Long Fangs, 6 models (6x14= 84), 5x lascannon (5x25=125), 1 x Bolt gun (0), 6 x boltgun (0), 6 x Krak Grenades (0), 6 x Frag Grenades (0). PL[9], points

**[209]**

The Fangs 6th Astra Militarum Cadian Battalion, [ 324pts] 26PL + 7cp

HQ1: Lord Castellan Creed, Warlord - an additional 2 CP for this model as warlord, 1 model (70), Wargear included (two hotshot laspistols, power sword) PL[4], Points

**[70]**

HQ2: Lord Commissar, 1 model (30), 1 x Bolt pistol (1), 1 x power sword (4), PL[4], points

**[35]**

Troop 1: Infantry Squad, 10 models (4x10), 1x laspistol (0) 9x lasguns, 10x frag grenades (0), PL[3], points

**[40]**

Troop 2: Infantry Squad, 10 models (4x10), 1x laspistol (0) 9x lasguns, 10x frag grenades (0), PL[3], points

**[40]**

Troop 3: Infantry Squad, 10 models (4x10), 1x laspistol (0) 9x lasguns, 10x frag grenades (0), PL[3], points

**[40]**

Heavy Support 1: Heavy Weapons Squad, 3 models (3x6=18), 3x mortars (3x5=15), 6 x lasguns (0), 6 x frag grenades (0), PL [3], points

**[33]**

Heavy Support 1: Heavy Weapons Squad, 3 models (3x6=18), 3x mortars (3x5=15), 6 x lasguns (0), 6 x frag grenades (0), PL [3], points

**[33]**

Heavy Support 1: Heavy Weapons Squad, 3 models (3x6=18), 3x mortars (3x5=15), 6 x lasguns (0), 6 x frag grenades (0), PL [3], points

**[33]**

The Chapters Faithfull Vanguard Detachment, Space Wolves, [1036] points, 62PL + 1 CP

HQ1: Rune Priest, 1 model (88), 1x runic staff (10), 1 x bolt pistol (0), Krak Grenades (0), Frag Grenades (0), PL [6], Points

**[98]**

HQ2: Rune Priest on bike (Index: Imperium 1), 1 Model (109), twin bolt gun(2), runic staff (10), bolt pistol (0), Krak Grenades (0), Frag Grenades (0), PL [8], Points

**[121]**

Elites 1: Murderfang, 1 model (170), Wargear Included (Murderclaws, storm bolter, heavy flamer) PL [9], Points

**[170]**

Elites 2: Wulfen, 5 models, (5x28=140), 3x Thunder Hammer and Storm Shield (3x21=33), 1x Wulfen Claws (0), 1 x Frost Claws (15), PL [11], Points

**[218]**

Elites 3: Wulfen, 8 Models, (8x28=224) , 4 x Thunder Hammer and Storm Shield (4x21= 84), 2 Frost axe (2 x 17 = 34), 1 Wulfen Claws (0), 1 x Frost Claws (15), PL [24], Points

**[357]**

Dedicated Transport: Rhino, 1 model (70), Storm Bolter (2), PL [4] , Points

**[72]**



# TAU EMPIRE



**CLUB: N/A**

**FACTIONS USED: TAU EMPIRE**

**TOTAL COMMAND POINTS: 15**

**TOTAL ARMY POINTS: 1997 PTS / 116 PL**

Brigade Detachment, Bork'an Sept, [1997 pts] +12 CP.

HQ1: Ethereal (45) WARLORD, honour blade (0), Signature System – Puretide Engram Neurochip.

**[45pt]**

HQ2: Cadre Fireblade (39), Pulse rifle (0), markerlight (3).

**[42pt]**

HQ3: XV86 Coldstar Commander (90), 4 x Fusion Blaster (84).

**[174pt]**

TR1: 6 x Strike Team (42), Shas'ui (0), Pulse Rifles (0).

**[42pt]**

TR2: 6 x Strike Team (42), Shas'ui (0), Pulse Rifles (0).

**[42pt]**

TR3: 6 x Strike Team (42), Shas'ui (0), Pulse Rifles (0).

**[42pt]**

TR4: 6 x Strike Team (42), Shas'ui (0), Pulse Rifles (0).

**[42pt]**

TR5: 6 x Strike Team (42), Shas'ui (0), Pulse Rifles (0).

**[42pt]**

TR6: 6 x Strike Team (42), Shas'ui (0), Pulse Rifles (0).

**[42pt]**

EL1: XV104 Riptide (185): Heavy Burst Cannon (35), 2 x Smart Missile System (30), Target Lock (12), Advanced Targeting System (18).

**[280pt]**

EL2: 3 x XV25 Stealth Battlesuits (60), Shas'vre (0), Burst Cannons (24).

**[84pt]**

EL3: 3 x XV25 Stealth Battlesuits (60), Shas'vre (0), Burst Cannons (24).

**[84pt]**

FA1: 9 x Pathfinders (45), Shas'ui (0), pulse carbines (0), markerlights (18), 3 x Ion Rifle (21).

**[84pt]**

FA2: 6 x Tactical Shield Drone (60).

**[60pt]**

FA3: 6 x Tactical Shield Drone (60).

**[60pt]**

FA4: XV109 Y'vakra (389), Phased Plasma Flamer (0), Ionic Discharge Cannon (0), Flechette Pod (0), Target Lock (12), Advanced Targeting System (18).

**[419pt]**

HS1: XV88 Broadside (60), 2 x Plasma Rifle (22), 1 x Heavy Rail Rifle (35), Seeker Missile (5), Shield Generator (8), Shas'vre (0).

**[130pt]**

HS2: XV88 Broadside (60), 2 x Plasma Rifle (22), 1 x Heavy Rail Rifle (35), Seeker Missile (5), Shield Generator (8), Shas'vre (0).

**[130pt]**

HS3: XV88 Broadside (60), 2 x Smart Missiles (30), 1 x HYMP (50), Seeker Missile (5), Shield Generator (8), Shas'vre (0).

**[153pt]**



# THOUSAND SONS



## ACHILLE DUNOYER

**CLUB: N/A**

**FACTIONS USED: THOUSAND SONS, CHAOS DEAMONS**

**COMMAND POINTS: 14**

**OVERALL POINTS: 1982PTS**

**RESERVE POINTS: 18PTS**

Supreme Command Detachment, Thousand Sons, 868pts, 47PL, +1CP

HQ1: Exalted Sorcerer on Disc of Tzeentch (132), Force Stave (8), Inferno Bolt pistol (1), Warlord

**<141pts>**

HQ2: Exalted Sorcerer on Disc of Tzeentch (132), Force Stave (8), Inferno Bolt pistol (1)

**<141pts>**

HQ3: Exalted Sorcerer on Disc of Tzeentch (132), Force Stave (8), Inferno Bolt pistol (1)

**<141pts>**

LOW1: Magnus the Red

**<445pts>**

Battalion Detachment, Thousand Sons, 576pts, 31PL, +5CP

HQ4: Ahriman on Disc of Tzeentch

**<166pts>**

HQ5: Daemon Prince of Tzeentch (146), Wings (24), Malefic Talon (10)

**<180pts>**

TR1: 10 x Cultists (40)

**<40pts>**

TR2: 10 x Cultists (40)

**<40pts>**

TR3: 20 x Tzaangors w/ Tzaangor blades (7), Brayhorn (10)

**<150pts>**

Battalion Detachment, Chaos Daemons, Tzeentch Allegiance, 538pts, 33PL, +5CP

HQ6: Changelcaster (78), Staff of Change (5)

**<83pts>**

HQ7: Daemon Prince of Chaos (146), Wings (24), Daemonic Axe (10)

**<180pts>**

TR4: 20 x Pink Horrors (140), 10 x Blue Horrors (50), Daemonic Icon (15), Instrument of Chaos (10)

**<215pts>**

TR5: 10 x Brimstone Horrors (30)

**<30pts>**

TR6: 10 x Brimstone Horrors (30)

**<30pts>**



## GERAINT WILLIAMS

**CLUB: VALE RENEGADES**

**FACTIONS USED: THOUSAND SONS, CHAOS SPACE MARINES**

**TOTAL COMMAND POINTS: 13**

**TOTAL ARMY POINTS: 1999 PTS**

Battalion Detachment, Thousand Sons [930 Points] + 5 CP

HQ1: Ahriman on Disc of Tzeentch (166) - WARLORD RELIC – Helm of the Third Eye.

**[166 pts]**

HQ2: Daemon Prince of Tzeentch with wings (170): 2 x Malefic talons [10pts], Wings

**[180 pts]**

TROOPS 1: 10 Chaos Cultists (40): 9x Chaos Cultist w/ Autogun [0], Cultist Champion w/ Autogun [0]

**[40 pts]**

TROOPS 2: 10 Chaos Cultists (40): 9x Chaos Cultist w/ Autogun [0], Cultist Champion w/ Autogun [0]

**[40 pts]**

TROOPS 3: 23 Tzaangors (161): Brayhorn [10pts], 23 x Tzaangor Blades [0 pts], Twistbray w/Tzaangor blades **[171 pts]**

ELITES 1: Tzaangor Shaman (82): Force stave [8pts]

**[90 pts]**

ELITES 2: Tzaangor Shaman (82): Force stave [8pts]

**[90 pts]**

FAST ATTACK 1: 9 Tzaangor Enlightened (135): Aviarch W/ Fatecaster Greatbow [2 pts], 8x Fatecaster Greatbows [16 pts]

**[153 pts]**

Battalion Detachment, Heretic Astartes (Renegade Chapters) [1069 Points] + 5 CP

HQ 1: Chaos Lord (74): Chainaxe [1pts], Chainsword, No Chaos Mark

**[75 pts]**

HQ 2: Daemon Prince with Wings (170): 2 x Malefic talon [10pts], Tzeentch

**[180 pts]**

TROOPS 1: 10 Chaos Cultists (40): 9x Chaos Cultist w/ Autogun [0], Cultist Champion w/ Autogun [0]

**[40 pts]**

TROOPS 2: 10 Chaos Cultists (40): 9x Chaos Cultist w/ Autogun [0], Cultist Champion w/ Autogun [0]

**[40 pts]**

TROOPS 3: 5 Chaos Space Marines (65): No Chaos Mark, Aspiring Champion w/ Bolt pistol [0 pts], Boltgun [0 pts], 3x Marine w/ Boltgun [0pts], 1 Marine w/ Lascannon [25pts]

**[90 pts]**

FAST ATTACK 1: 4 x Chaos Bikers (100): No Chaos Mark, 2 x Chaos Biker w/Chainsword [0 pts], Combi-bolter [4 pts], 1 x Chaos Biker w/Chainsword [0 pts], Combi-bolter [2pts], Flamer [9pts], 1 x Chaos Biker Champion w/Chainsword [0 pts], Combi-bolter [2pts]

**[109 pts]**

HEAVY SUPPORT 1: Chaos Predator (90): Combi-bolter [2pts], Havoc launcher [11pts], No Chaos Mark, Predator autocannon [40pts], Two heavy bolters [20pts]

**[163 pts]**

HEAVY SUPPORT 2: Chaos Predator (90): No Chaos Mark, Predator autocannon [40pts], Two Lascannons [50pts]

**[180 pts]**

HEAVY SUPPORT 3: Chaos Predator (90): Combi-bolter [2pts], No Chaos Mark, Twin lascannon [50pts], 2x Lascannon [50pts]

**[192 pts]**



**CLUB: N/A**

**FACTIONS USED: THOUSAND SONS**

**TOTAL COMMAND POINTS: 9**

**TOTAL ARMY POINTS: 1993 PTS**

Battalion Detachment, Thousand sons [1720 Points] + 5 CP

HQ1: Ahriman on disc (166)

**[166]**

HQ2: Demon Prince with wings (170), 2 x malefic talons (10)

**[180]**

HQ3: Exalted Sorcerer on disc (132) Force stave (8) inferno bolt pistol (1)

**[141]**

TR1: 10 x Rubric Marines (180), Aspiring sorcerer Force stave (8) 8 x inferno bolters (16), 1 x soul reaper cannon (15) Aspiring sorcerer 1 x Inferno bolt pistol (1)

**[220]**

TR2: 10 x Rubric Marines (180) Aspiring sorcerer Force stave (8) 8 x inferno bolters (16), 1 x soul reaper cannon (15) Aspiring sorcerer 1 x Inferno bolt pistol (1)

**[220]**

TR3: 10 x Rubric Marines (180) Aspiring sorcerer Force stave (8) 8 x inferno bolters (16), 1 x soul reaper cannon (15) Aspiring sorcerer 1 x Inferno bolt pistol (1)

**[220]**

TR4: 30 x Tzaangors (210), 1 x brayhorn (10)

**[220]**

DT1: 1 x Termite drill, (130) 2x storm bolter (4)

**[134]**

HS1: 1 x Mutalith Vortex Beast (150)

**[150]**

Spearhead detachment, Thousand Sons (273 points) +1 cp

HQ1: Exalted Sorcerer (112) Force stave (8) inferno bolt pistol (1)

**[121]**

FA1: 3 x Tzaangor enlightened (45) 3 x fatecaster bow (6)

**[51]**

FA2: 3 x Tzaangor enlightened (45) 3 x fatecaster bow (6)

**[51]**

FA3: 3 x Tzaangor enlightened (45) 2 x fatecaster bow (4) 1 x spear (1)

**[50]**



**CLUB: N/A**

**FACTIONS USED: THOUSAND SONS, CHAOS SPACE MARINES, DEATH GUARD**

**TOTAL COMMAND POINTS: 9**

**TOTAL ARMY POINTS: 1997 POINTS**

Supreme Command Detachment, Thousand Sons, [947 Points] + 1 CP

HQ1: Ahriman on Disc of Tzeentch (166)

**[166pts]**

HQ2: Daemon Prince of Tzeentch (146), Wings (24), 2 Malefic Talons (10), WARLORD, Otherworldly Prescience

**[180pts]**

HQ3: Daemon Prince of Tzeentch (146), Wings (24), 2 Malefic Talons (10), Helm of the Third Eye

**[180pts]**

LOW: Magnus the Red (445)

**[445pts]**

Battalion Detachment, Chaos Space Marines, Alpha Legion, [556 Points] + 5 CP

HQ1: Chaos Lord (74), Bolt Pistol (0), Chainsword (0), Mark of Slaanesh, Alpha Legion

**[74pts]**

HQ2: Sorcerer (90), Bolt Pistol (0), Force Sword (8), Mark of Slaanesh, Alpha Legion

**[98pts]**

Troop1: 40x Chaos Cultists Inc Champion (160), 40x Autoguns (0), Mark of Slaanesh, Alpha Legion

**[160pts]**

Troop2: 40x Chaos Cultists Inc Champion (160), 40x Autoguns (0), Mark of Slaanesh, Alpha Legion

**[160pts]**

Troop3: 16x Chaos Cultists Inc Champion (64), 16x Autoguns (0), Mark of Slaanesh, Alpha Legion

**[64pts]**

Super Heavy Auxiliary Detachment, Death Guard, [470 Points] 0 CP

LOW: Mortarion (470)

**[470pts]**



**CLUB: N/A**

**FACTIONS USED: THOUSAND SONS**

**TOTAL COMMAND POINTS: 8**

**TOTAL ARMY POINTS: 1999 PTS**

Battalion Detachment +5CP (Chaos - Thousand Sons) [90 PL, 1554 pts]

HQ1 Ahriman on Disc of Tzeentch Death Hex, Warlord, Warptime, Weaver of Fates

**[9 PL, 166pts]**

HQ2 Daemon Prince of Tzeentch Diabolic Strength, Gaze of Fate, Hellforged sword [10pts], Helm of the Third Eye, Warp bolter [3pts], Wings [1 PL, 24pts]

**[9 PL, 183pts]**

HQ3 Daemon Prince of Tzeentch Dark Matter Crystal, Doombolt, Gift of Chaos, Hellforged sword [10pts], Warp bolter [3pts], Wings [1 PL, 24pts]

**[9 PL, 183pts]**

TR1 Rubric Marines: Aspiring Sorcerer [27pts]: Force stave [8pts], Inferno Bolt Pistol [1pts], Weaver of Fates, 5x Rubric Marine w/ Inferno Boltgun [100pts]: 5x Inferno boltgun [10pts]

**[14 PL, 127pts]**

TR2 Rubric Marines: Aspiring Sorcerer [27pts]: Force stave [8pts], Glamour of Tzeentch, Inferno Bolt Pistol [1pts], 4x Rubric Marine w/ Inferno Boltgun [80pts]: 4x Inferno boltgun [8pts]

**[7 PL, 107pts]**

TR3 Rubric Marines: Aspiring Sorcerer [27pts]: Force stave [8pts], Inferno Bolt Pistol [1pts], Temporal Manipulation, 4x Rubric Marine w/ Inferno Boltgun [80pts]: 4x Inferno boltgun [8pts]

**[7 PL, 107pts]**

TR4 Tzaangors, Brayhorn [10pts], Icon of Flame [5pts], 19x Tzaangor w/ Tzaangor Blades [133pts], Twistbray [7pts]: Tzaangor blades

**[7 PL, 155pts]**

EL1 Tzaangor Shaman: Force stave [8pts], Glamour of Tzeentch

**[5 PL, 90pts]**

FA1 Tzaangor Enlightened: Aviarch [15pts], Divining spears [3pts], 2x Enlightened [30pts]

**[3 PL, 48pts]**

FA2 Tzaangor Enlightened: Aviarch [15pts], Divining spears [3pts], 2x Enlightened [30pts]

**[3 PL, 48pts]**

HS1 Chaos Predator: Twin lascannon [50pts], Two lascannons [50pts]: 2x Lascannon [50pts]

**[9 PL, 190pts]**

Mutalith Vortex Beast

**[8 PL, 150pts]**

Super-Heavy Auxiliary Detachment (Chaos - Thousand Sons) [23 PL, 445pts]

LOW1 Magnus the Red: Death Hex, Infernal Gateway, Temporal Manipulation

**[23 PL, 445pts]**



**CLUB: N/A**

**FACTIONS USED: THOUSAND SONS**

**TOTAL COMMAND POINTS: 8**

**TOTAL ARMY POINTS: 1995 PTS**

Battalion Detachment, Thousand Sons [1550 Points] + 5 CP

HQ1: Exalted Sorcerer on Disc of Tzeentch - WARLORD

Force Stave (8pts), Inferno Bolt pistol (1pts)

**[141pts]**

HQ2: Ahriman (131pts)

**[131pts]**

TR1: 10 Tzaangors (70pts), 10x Tzaangors Blades, Twistbray (0pts)

**[70pts]**

TR2: 10 Tzaangors (70pts), 10x Tzaangors Blades, Twistbray (0pts)

**[70pts]**

TR3: 10 Tzaangors (70pts), 10x Tzaangors Blades, Twistbray (0pts)

**[70pts]**

EL1: 5 Scarab Occult Terminators (165pts), 4x Inferno Combi-bolter (12pts), 4x Powersword (16pts) ,  
Forcestave (8pts), Soulreaper cannon (15pts)

**[216pts]**

EL2: 5 Scarab Occult Terminators (165pts), 4x Inferno Combi-bolter (12pts), 4x Powersword (16pts) ,  
Forcestave (8pts), Soulreaper cannon (15pts)

**[216pts]**

HS1: Chaos Predator (90pts), Combi flamer (11pts), Havoc Launcher (11pts), Twin Lascannon (50pts) , 2x  
Lascannons (50pts)

**[212pts]**

HS2: Chaos Predator (90pts), Combi flamer (11pts), Havoc Launcher (11pts), Twin Lascannon (50pts) , 2x  
Lascannons (50pts)

**[212pts]**

HS3: Chaos Predator (90pts), Combi flamer (11pts), Havoc Launcher (11pts), Twin Lascannon (50pts) , 2x  
Lascannons (50pts)

**[212pts]**

Super Heavy Auxiliary support Detachment, Thousand Sons [445tps] + 0 CP

LOW1: Magnus the Red (445pts)

**[445pts]**



# TYRANIDS



**CLUB: N/A**

**FACTIONS USED: TYRANIDS, GENESTEALER CULTS**

**COMMAND POINTS: 14**

**TOTAL ARMY POINTS: 2000**

Battalion Detachment, Hive Fleet Behemoth [756 points], +5 cp

HQ1: Old One Eye (200) – Warlord

**[200pts]**

HQ2: Tyranid Prime (100), pair of boneswords (2), rending claws (2), flesh hooks (2), adrenal glands (1)

**[107pts]**

TR1: 3 Tyranid Warriors (60), 3x rending claws (2), 2x death spitters (5), barbed strangler (10), 3x adrenal glands (1).

**[89pts]**

TR2: 3 Tyranid Warriors (60), 3x rending claws (2), 2x death spitters (5), barbed strangler (10), 3x adrenal glands (1).

**[89pts]**

TR3: 3 Tyranid Warriors (60), 3x rending claws (2), 2x death spitters (5), barbed strangler (10), 3x adrenal glands (1).

**[89pts]**

EL1: 3 Venomthropes (90)

**[90pts]**

HS1: Trygon (108), toxinspike tail (1), adrenal glands (5), colossal scything talons (60), toxin sacs (8)

**[182pts]**

Battalion Detachment, Hive Fleet Behemoth [800 points], +5 cp

HQ1: Neurothrope (70)

**[70pts]**

HQ2: Neurothrope (70)

**[70pts]**

TR1: 3 Tyranid Warriors (60), 3x rending claws (2), 2x death spitters (5), venom cannon (20), 3x adrenal glands (1).

**[99pts]**

TR2: 3 Tyranid Warriors (60), 3x rending claws (2), 2x death spitters (5), venom cannon (20), 3x adrenal glands (1).

**[99pts]**

TR3: 3 Tyranid Warriors (60), 2x pair of boneswords (2), rending claws (2), 2x pair of spinefists (1), barbed strangler (10), 3x adrenal glands (1).

**[81pts]**

HS1: 3 Carnifex (201), x3 pair of monstrous scything talons (15), x3 adrenal glands (5), x3 sporecysts (10)

**[291pts]**

Supreme Command Detachment, Genestealer Cults [444 points], +1 cp

HQ1: Magus (73), force stave (0), autopistol (0)

**[73pts]**

HQ3: Abominant (80), rending claws (0), power sledgehammer (0)

**[80pts]**

HQ3: Primus (71), bonesword (5), needle pistol (0), toxin injector claw (0)

**[75pts]**

EL1: 7 Aberrants (119), 2x power pick (10), 4x power hammer (16), hypermorph tail (Aberrant hypermorph, 2), heavy improvised weapon ( Aberrant hypermorph, 10), 7x rending claws (0)

**[209 points]**



## PATRICK VANCE

**CLUB: VALE RENEGADES**

**FACTIONS USED: TYRANIDS**

**TOTAL COMMAND POINTS: 13**

**TOTAL ARMY POINTS: 1998PTS**

Battalion Detachment, Hive Fleet Kraken [1459points] +5CP

HQ1: Hive Tyrant(143), Wings(47), Monstrous Rending Claws(0), Two Devourers with Brainleech Worms(14), Adrenal Glands(5), Toxin Sacs(4), CHAMELEONIC MUTATION, WARLORD

**[213pts]**

HQ2: Hive Tyrant(143), Wings(47), Monstrous Rending Claws(0), Two Devourers with Brainleech Worms(14), Adrenal Glands(5), Toxin Sacs(4)

**[213pts]**

HQ3: Hive Tyrant(143), Wings(47), Monstrous Rending Claws(0), Two Devourers with Brainleech Worms(14), Adrenal Glands(5), Toxin Sacs(4)

**[213pts]**

Troop1: 20 Genestealers(200), 20xRending Claws(40), 20xSything Talons(0),5xAcid Maws(0),

**[240pts]**

Troop2: 20 Genestealers(200), 20xRending Claws(40), 20xSything Talons(0),5x Acid Maws(0)

**[240pts]**

Troop3: 13 Termagaunts(52), 13xFleshborer(0)

**[52pts]**

Elite1: 6 Hiveguard (108), 6x Impaler cannon(180)

**[288pts]**

Battalion, Hive Fleet Kraken [539points] +5CP

HQ1: The Swarmlord(300)

**[300pts]**

HQ2: Malanthropes(140)

**[140pts]**

Troop1: 3 Ripper Swarms(33), 3 Claws and teeth(0)

**[33pts]**

Troop2: 3 Ripper Swarms(33), 3 Claws and teeth(0)

**[33pts]**

Troop3: 3 Ripper Swarms(33), 3 Claws and teeth(0)

**[33pts]**



## ANDREW KING

**Player Name: Andrew King**

**Army Faction: Tyranids**

**Total Command points: 13**

**Total Army Points: 2000pts**

### Battalion Detachment, Hive Fleet Kraken [1479 pts] + 5cp

HQ1: Hive Tyrant (143), Wings (47), 4x Devourer with brainleech worms (28) - WARLORD

**[218]**

HQ2: Hive Tyrant (143), Wings (47), 2x Deathspitter with slimer maggots (14) Monstrous scything talons (15), Adrenal glands (5)

**[224]**

HQ3: The Swarmlord (300)

**[300]**

TR1: 20x Genestealers (200), 20x Rending claws (40), 20x Scything talons (0), 5x Acid maw (0)

**[240]**

TR2: 10x Termigaunts (40), 10x Fleshborer (0)

**[40]**

TR3: 10x Termigaunts (40), 10x Fleshborer (0)

**[40]**

EL1: 5x Hive guard (90), 5x Shock cannon (105)

**[195]**

EL2: 6x Tyrant guard (210), 6x Rending claw (12), 6x Scything talon (0)

**[222]**

### Battalion Detachment, [521 pts] + 5cp

HQ1: Abominant (80), Rending claw (0), Power sledgehammer (0), Familiar claws (0)

**[80]**

HQ2: Magnus (73), Autopistol (0), Force stave (0)

**[73]**

TR1: 9x Neophyte Hybrids (45), Neophyte leader (5), 10x Autogun (0), 10x Autopistol (0), 10x Blasting charges (0)

**[50]**

TR2: 9x Neophyte Hybrids (45), Neophyte leader (5), 10x Autogun (0), 10x Autopistol (0), 10x Blasting charges (0)

**[50]**

TR3: 9x Neophyte Hybrids (45), Neophyte leader (5), 10x Autogun (0), 10x Autopistol (0), 10x Blasting charges (0)

**[50]**

EL1: 8x Aberrants (136), 7x Power pick (70), Hypermorph tail (2), Heavy improvised weapon (10)

**[218]**



# YNNARI



**CLUB: TEAM WALES**

**FACTIONS USED: YNNARI, CRAFTWORLDS, DRUKHARI**

**TOTAL COMMAND POINTS: 10**

**TOTAL ARMY POINTS: 2000 PTS**

Black Heart Spearhead (447) +1CP

HQ1: Archon (70) Venom Blade (2)

**[72]**

HEAVY1: Ravager (80) 3 Disintegrators (45)

**[125]**

HEAVY2: Ravager (80) 3 Disintegrators (45)

**[125]**

HEAVY3: Ravager (80) 3 Disintegrators (45)

**[125]**

Ulthwe Supreme Command (399) +1CP

HQ2: Eldrad (150)

**[150]**

HQ3: Spiritseer (65)

**[65]**

HQ4: Warlock (55)

**[55]**

TRANSPORT1: Wave Serpent (107) Twin Shuriken Carapult (9) Twin Shuriken Cannon (17)

**[129]**

Ynnari Battalion (1154) +5CP

HQ5: Yvraine (132) WARLORD

**[132]**

HQ6: Spiritseer (65) <Biel Tan>

**[65]**

TROOP1: 5 Rangers (60) <Ulthwe>

**[60]**

TROOP2: 5 Rangers (60) <Ulthwe>

**[60]**

TROOP3: 5 Rangers (60) <Ulthwe>

**[60]**

FAST1: 8 Shining Spears (144) 7 Laser Lance (56) 8 Twin Shuriken Catapult (40) Star Lance (10) <Saim Hann>

**[250]**

FAST2: 8 Shining Spears (144) 7 Laser Lance (56) 8 Twin Shuriken Catapult (40) Star Lance (10) <Biel Tan>

**[250]**

HEAVY1: 8 Dark Reapers (96) 7 Reaper Launchers (154) Tempest Launcher (27) <Ulthwe>

**[277]**



**CLUB: TEAM WALES**

**FACTIONS USED: YNNARI, CRAFTWORLDS, UNALIGNED**

**TOTAL COMMAND POINTS: 9**

**TOTAL ARMY POINTS: 2000 PTS**

Battalion Detachment, Craftworlds <Ynnari> <Ulthwé> <Biel-tan> <Saim-Han> <Alaitoc> [78pls] [1645pts]  
+5 Command Points

HQ1: Yvraine, Smite, Gaze of Ynnead, Word of the Phoenix <Ynnari> – WARLORD – Inspiring Leader  
**[7pls] [132pts]**

HQ2: Eldrad Ulthran, Doom, Guide, Will of Asuryan, Smite - <Ulthwé>  
**[8pls] [150pts]**

TROOPS1: 5 x Rangers (60) 5 x Ranger Long Rifles (0) 5 x Shuriken Pistols (0) <Alaitoc>  
**[3pls] [60pts]**

TROOPS2: 5 x Rangers (60) 5 x Ranger Long Rifles (0) 5 x Shuriken Pistols (0) <Alaitoc>  
**[3pls] [60pts]**

TROOPS3: 5 x Rangers (60) 5 x Ranger Long Rifles (0) 5 x Shuriken Pistols (0) <Alaitoc>  
**[3pls] [60pts]**

HEAVY SUPPORT1: 10 x Dark Reapers (120) 9 x Reaper Launcher (198) Exarch (0) Tempest Launcher (27)  
<Ynnari> <Ulthwé>  
**[13pls] [345pts]**

HEAVY SUPPORT2: 10 x Dark Reapers (120) 9 x Reaper Launcher (198) Exarch (0) Reaper Launcher (22)  
<Ynnari> <Ulthwé>  
**[13pls] [340pts]**

FAST ATTACK1: 8 x Shining Spears (144) 7 x Laser Lance (56) 7 x Twin Shuriken Catapults (35) Exarch (0)  
Star Lance (10) Twin Shuriken Catapult (5) <Ynnari> <Saim-Han>  
**[14pls] [250pts]**

FAST ATTACK2: 8 x Shining Spears (144) 7 x Laser Lance (56) 7 x Twin Shuriken Catapults (35) Exarch (0)  
Laser Lance (8) Twin Shuriken Catapult (5) <Ynnari> <Biel-Tan>  
**[14pls] [248pts]**

Supreme Command Detachment Craftworlds <Ulthwé> <Biel-Tan> [6pls] [165pts] +1 Command Points  
HQ3: Warlock (55) Witchblade (0) Shuriken Pistol (0) Smite {Destructor} Quicken/Restrain <Biel-Tan>  
**[2pls] [55pts]**

HQ4: Warlock (55) Witchblade (0) Shuriken Pistol (0) Smite {Destructor} Protect/Jinx <Ulthwé>  
**[2pls] [55pts]**

HQ5: Warlock (55) Witchblade (0) Shuriken Pistol (0) Smite {Destructor} Empower/Enervate <Ulthwé>  
**[2pls] [55pts]**

Fortification Network Detachment== <Unaligned> [9pls] [190pts]

FORTIFICATION1: Plasma Obliterator (150) Plasma Obliterator {weapon} (40)  
**[9pls] [190pts]**



**CLUB: TEAM WALES**

**FACTIONS USED: YNNARI, CRAFTWORLDS, DRUKHARI**

**TOTAL COMMAND POINTS: 13**

**TOTAL ARMY POINTS: 1,999**

Patrol Detachment, Asuryani [903] + 0 CP

HQ1: Yncarne (337) – Warlord

**[337pts]**

TR1: <Ulthwé> 20 Guardian Defenders (160), 20x Shuriken Catapults (0), 20x Plasma Grenades (0), 2x Heavy Weapons Platforms (10), 2x Shuriken Cannon (20)

**[190pts]**

FA1: <Saim-Hann> 7 Shining Spears (126), 6x Laser Lance (48), 7x twin Shuriken Catapults (35, 1 on Shining Spear Exarch), Shining Spear Exarch (0), Star Lance (Shining Spear Exarch, 10)

**[219pts]**

FA2: <Biel-Tan> 5 Shining Spears (90), 4x Laser Lance (32), 5x twin Shuriken Catapults (25, 1 on Shining Spear Exarch), Shining Spear Exarch (0), Star Lance (Shining Spear Exarch, 10)

**[157pts]**

Battalion Detachment, Alaitoc [457] + 5 CP

HQ2: Farseer Skyrunner (130), twin Shuriken Catapult (5), Witchblade (0), Shuriken Pistol (0)

**[135pts]**

HQ3: Warlock Skyrunner (65), twin Shuriken Catapult (5), Witchblade (0), Shuriken Pistol (0)

**[70pts]**

HQ4: Warlock (55), Shuriken Pistol (0), Singing Spear (5)

**[60pts]**

TR2: 6 Rangers (72), 6x Ranger Long Rifles (0), 6x Shuriken Pistols (0)

**[72pts]**

TR3: 5 Rangers (60), 5x Ranger Long Rifles (0), 5x Shuriken Pistols (0)

**[60pts]**

TR4: 5 Rangers (60), 5x Ranger Long Rifles (0), 5x Shuriken Pistols (0)

**[60pts]**

Battalion Detachment, Kabal of the Black Heart [639] + 5 CP

HQ5: Archon (70), Huskblade (6), Splinter Pistol (0)

**[76pts]**

HQ6: Archon (70), Huskblade (6), Splinter Pistol (0)

**[76pts]**

TR5: 6 Kabalite Warriors (42), 6x Splinter Rifles (0, 1 on Sybarite), Sybarite (0)

**[42pts]**

TR6: 5 Kabalite Warriors (35), 5x Splinter Rifles (0, 1 on Sybarite), Sybarite (0)

**[35pts]**

TR7: 5 Kabalite Warriors (35), 5x Splinter Rifles (0, 1 on Sybarite), Sybarite (0)

**[35pts]**

HS1: Ravager (80), 3x Disintegrator Cannon (45), Bladevanes (0)

**[125pts]**

HS2: Ravager (80), 3x Disintegrator Cannon (45), Bladevanes (0)

**[125pts]**

HS3: Ravager (80), 3x Disintegrator Cannon (45), Bladevanes (0)

**[125pts]**



