

2019

# VALE RENEGADES 9TH AGE CARDIFF OPEN PACK



19-20/10/2019

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## EVENT DETAILS

### WELCOME

It is with great pleasure that I welcome you to the **Vale Renegades Cardiff Open 2019**.

**The Event will be held on the 19<sup>th</sup> and 20<sup>th</sup> October.**

### 9<sup>th</sup> age Forum Link:

<https://www.the-ninth-age.com/community/index.php?thread/46787-vale-renegades-9th-age-cardiff-open-2019/&pageNo=1>

### TOURNAMENT FORMAT

The event will be **4500pts** and will run 5 games of 9<sup>th</sup> Age as per the rule book at the time of list submission.

- Secondary Objectives will be announced on the day as per the round. (Game 1 may be a custom scenario. Details will be release prior to event if this is the case.)
- Terrain will be pre-set by the judges. Map packs will be set for the top tables.

### VENUE

Firestorm Games (Cardiff)

Trade Street, Penarth Road

Cardiff

CF10 5DT

[www.firestormgames.co.uk](http://www.firestormgames.co.uk)

### CONTACT DETAILS

If you have any questions about the rules packs or about the tournament in general please don't hesitate to contact the tournament organisers at [rctippcot@hotmail.co.uk](mailto:rctippcot@hotmail.co.uk)

### TICKETS

Tickets will be £35 for a single ticket (which includes lunch on the Saturday and Sunday) and can be purchased from the firestorm games website by following this link [thebattlefields.co.uk/events-a...9th-age-cardiff-open-2019](http://thebattlefields.co.uk/events-a...9th-age-cardiff-open-2019):

What Your Ticket Includes:

- Entry to the event.
- Personalised player pack including mission pack.
- Lunch on both the Saturday and Sunday.

### THINGS YOU NEED TO REMEMBER

Below are a few of the things you will need to remember when attending the event:

- To book accommodation.
- A fully painted army.
- 9<sup>th</sup> age rules and army book.
- Dice, tape measures and any additional gaming aids you require.
- Plastic/Super glue for repairs.

## FOOD

Hot food is provided on both days during the lunchtime period shown in the schedule. The food available will be chosen from a selection options available.

## TIMETABLE

Saturday		Sunday	
Registration	09.30 – 10.00	Arrival Time	09.30 – 10.00
Announcements	10.00 – 10.15	Round 4	10.00 – 12.30
Round 1	10.15 – 12.45	Lunch	12.30 – 13.30
Lunch	12.45 – 13.45	Round 5	13.30 – 16.00
Round 2	13.45 -16.45	Scoring Break	16.00 – 16.15
Break	16.15 – 16.30	Presentation	16.15 – 16.30
Round 3	16.30 – 19.00		

## ARMY SELECTION

### ARMY COMPOSITION

Vale Renegades Cardiff Open will be using the latest rules at the time of the list submission deadline (7<sup>th</sup> October).

For this event the Asklanders and Makhar army books will be allowed. However, the event cannot guarantee ranking points being given for masters if players use these books. Best in Race awards will also not be given for these armies.

### OPEN LISTS

All lists for the weekend will be open. The lists will be checked for legality by the organisers prior to the event and released as a PDF on the 9<sup>th</sup> age Forum.

### ARMY LIST SUBMISSION

All army lists should be submitted to [rctippcot@hotmail.co.uk](mailto:rctippcot@hotmail.co.uk) on or before Midnight on **Monday 7<sup>th</sup> October**.

### ARMY LIST SUBMISSION FORMAT

Army lists should be placed in the main body of the email with all space formatting removed. Please ensure that they are submitted as per the following format:

Lists are to be submitted by midnight on 7th October 2019. There will be a **5 TP PENALTY** for late submission and a **5 TP PENALTY** for lists not being in the correct or in the correct format after the deadline.

#### Example List Format

*[Player Name] [Club]*

*[Army]*

*[Character type] (General); [Special Equipment]; [Special Equipment], [Equipment], [Equipment] [Cost]*

*[Unit Size] [Unit Type]; [Equipment], [FCG?] [Cost]*

*[Unit Size] [Unit Type]; [Equipment], [FCG?] [Cost]*

*[Unit Size] [Unit Type]; [Equipment], [FCG?] [Cost]*

*[Unit Size] [Unit Type]; [Equipment], [FCG?] [Cost]*

[Unit Size] [Unit Type] [Equipment], [FCG?] [Special Banner?] [Cost]

[Unit Size] [Unit Type] [Equipment], [FCG?] [Special Banner?] [Cost]

[Unit Type] [Cost]

[Unit Size] [Unit Type] [Cost]

[Unit Size] [Unit Type] [Cost]

[Monster] [Upgrade?] [Cost]

[Monster] [Upgrade?] [Cost]

Total Points: 4500

## ARMY LIST SUBMISSION POINTS

The following bonuses/penalties are applied for list submission.

Points Awarded/Deducted For	Points
List submitted on or before the deadline	10
List correct at submission deadline	5
Each list change after submission deadline	-5 (per error)

## MODELLING AND PAINTING REQUIREMENTS

All models must be painted to a 3-colour minimum and based in order to be used at the event, any models found to not meet this criteria can be removed from any game by a judge.

All models are expected to be WYSIWYG to a reasonable standard.

Using a proxy model is not allowed.

Using a reasonable substitute to "Counts As" another model, does not violate our policy.

Exceptions will be made for themed units or armies done to an acceptable standard.

## GAMING

### ROUND TIMINGS AND GAME LENGTH

As you have probably noted, there is a strict timetable we need to adhere to. This will ensure that the event will run smoothly and people are able to leave in a timely fashion. In addition, 9<sup>th</sup> Age is a game of 6 equal turns. Failure to complete a game can result in the frustration of your opponent, advantages that would not normally have been gained and a general sense of annoyance about the game. Whilst we are aware that most players do finish their games on time occasionally this does not happen. To this end the Open has four provisions regarding the round timings and game length:

1. Announcements will be made throughout the round indicating the amount of time remaining. The last call will be 15 minutes remaining. At this stage, we would strongly suggest that you complete your game, ensuring that equal turns have been played and to then submit your results. If you fail submit your results via tourneykeeper, you will be given a warning. If you fail to enter results on time a second time, your score (for both players) will be reduced by 5 points. (negative scores will count).
2. If a referee asks you to stop playing, and this request is refused, then both players will have their score for that round being reduced to zero. In addition, at the absolute discretion of the organisers a further point's penalty may apply to your tournament score.
3. It is players responsibility to highlight slow play. If you feel you are being slow played you need highlight this to the TO as soon as possible for the TO to address.
4. Notwithstanding the above; if the TO feels that a player is deliberately playing slowly despite warnings then they may be liable for a point's penalty.

We appreciate that the above may seem harsh and draconian, but the issue of incomplete games is becoming a hot topic at several tournaments. If you have any concerns with the speed at which your opponent is playing, please do not hesitate to come and speak with us and we will attempt to resolve the matter before it becomes a problem.

## SCORING

### SUMMARY OF POINTS

Area	Maximum
Gaming	100
Painting	20
List Submission	15

### PRIZES

The following prizes will be on offer at this event:

Overall Tournament Champion	1 <sup>st</sup> Place Overall on Tournament Points
Tournament Runners-up	2 <sup>nd</sup> Place Overall on Tournament Points
3 <sup>rd</sup> Place	3 <sup>rd</sup> Place Overall on Tournament Points
Best in Race	Highest placed in each race
Best Sport (Individual)	Highest Overall Player Sports Score
Best Painted Army (Individual)	Best Painted Army (Judged independently)
Wooden Spoon	Last Place Consolation Award

If a player wins 3 or more prizes we will give them the choice of which 2 to win and award the other award to the next in line. This is to ensure we have more winners at the event to keep in line with the fun approach of our events.

### Prizes during the tournament

Throughout to tournament prizes may be awarded in the form of drinks vouchers to be used during the event. The TO will announce during the tournament on how to win these.

### SPORTSMANSHIP

During the tournament no sports scores will be used. Instead at the end of the final round you will need you to fill in your best sports slips provided in your player packs and nominate your 2 best sports. A 1<sup>st</sup> place vote earns a player 10 sportsmanship points and a 2<sup>nd</sup> place vote earns a player 5 sportsmanship points. Should you have any issues with your opponent or would like to speak to the tournament organisers about your game, please approach a tournament organiser or come to the Scoring Station after your game.

### BEST PAINTED ARMY

During the weekend judges will come around and look at all armies being used at the event. To win the award the army must be painted by the player using the army. This will be confirmed at the event. The winner will be announced at the end of the tournament.

### PAINTING MARKING

There are 20 tournament points awarded for painting. The following will be awarded to each player for painting:

Area	Points
Entire Army is a 3 Colours Minimum with textured basing	20

## TRAVEL AND ACCOMMODATION

### GETTING TO THE VENUE

#### Aeroplane

Cardiff Airport is a 30 mins drive or 45 mins train journey away from the venue and very easy to fly to direct from many European and UK airports. Alternatively you can fly into Bristol Airport.

#### Train

Cardiff Central Train Station is just a 10 mins walk from the venue.

#### Car

Check your route on Google maps, there is plenty of parking at the venue. The Carpark is locked in the evening so if you require your car in the evening please move it out of the gates when the venue closes in the evening.

## MEDIA AND SOCIAL EVENING MEAL

### PODCAST

We will be doing a pre-tournament podcast to do the 1<sup>st</sup> round draw and to discuss some of the tournament statistics being set with the submitted army lists, so please tune in to hear our light hearted banter, you can find us on Soundcloud and iTunes by searching renegades ramble, please like and follow us. We do a monthly 9<sup>th</sup> age podcast about various subjects in the hobby.

Podcast: [Soundcloud](#), [iTunes](#)

### EVENING MEAL AND SOCIAL

We will be organising an evening meal on the Saturday for anyone willing to join us, all we ask is that you send us a yes or no answer to whether you'll be attending the evening meal or not, this response must be sent along with your army list submissions please. Once the meal is finished we will likely stay for a drink or two and then if people are eager we'll head in to the city centre for some more socialising. **NOTE: The evening meal will NOT be included within the ticket price.**